

# Segment Watchman Routes

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האוניברסיטה הפתוחה  
THE OPEN UNIVERSITY OF ISRAEL  
الجامعة المفتوحة



U N I K A S S E L  
V E R S I T Ä T



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routes robust (today  $m=2$ )

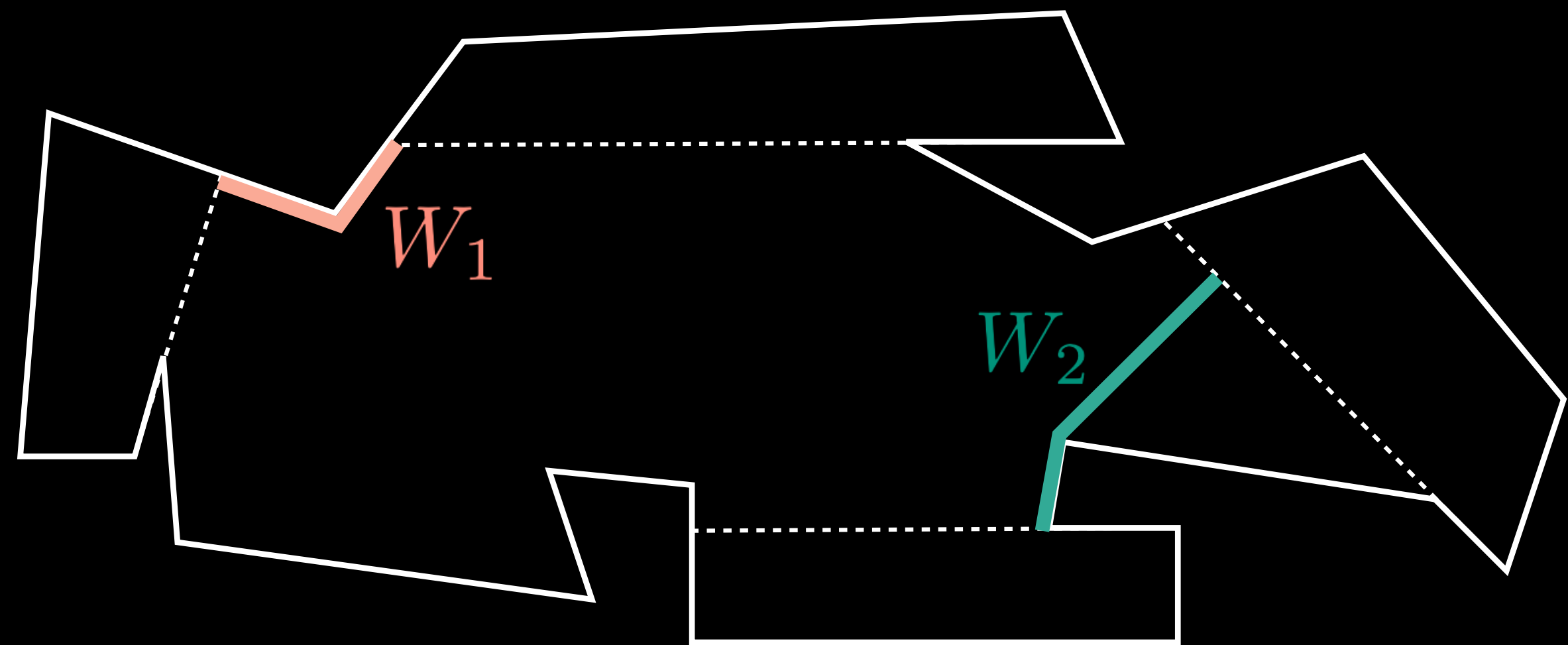
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$m=2$

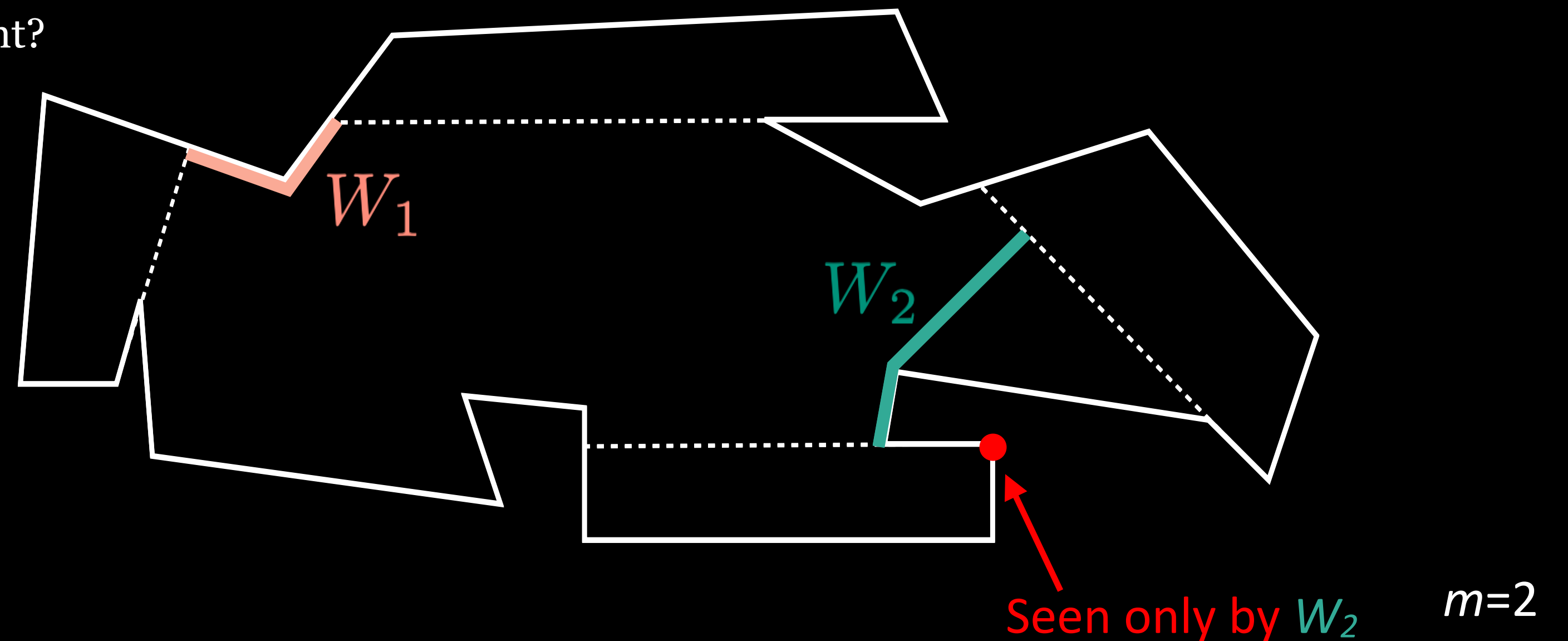
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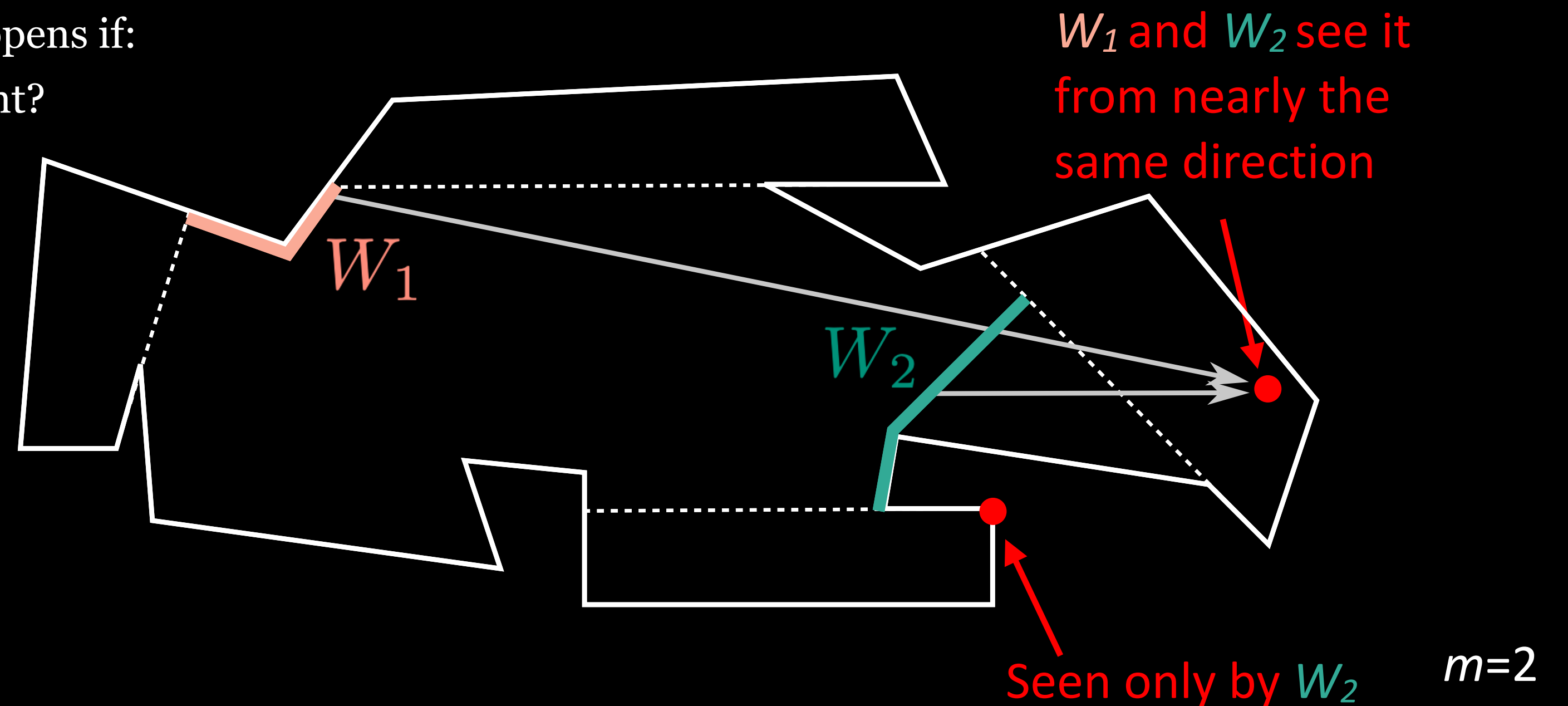
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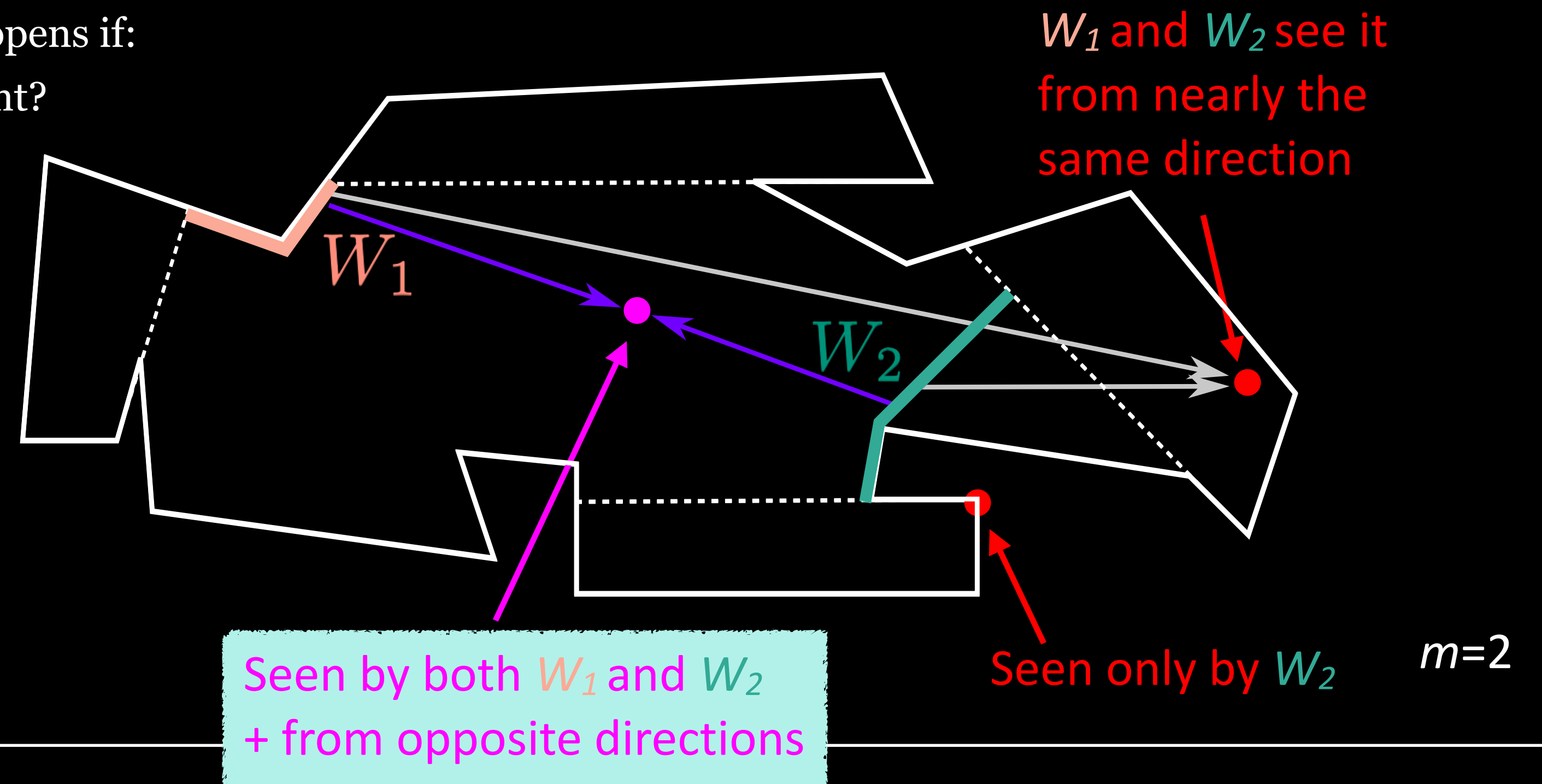
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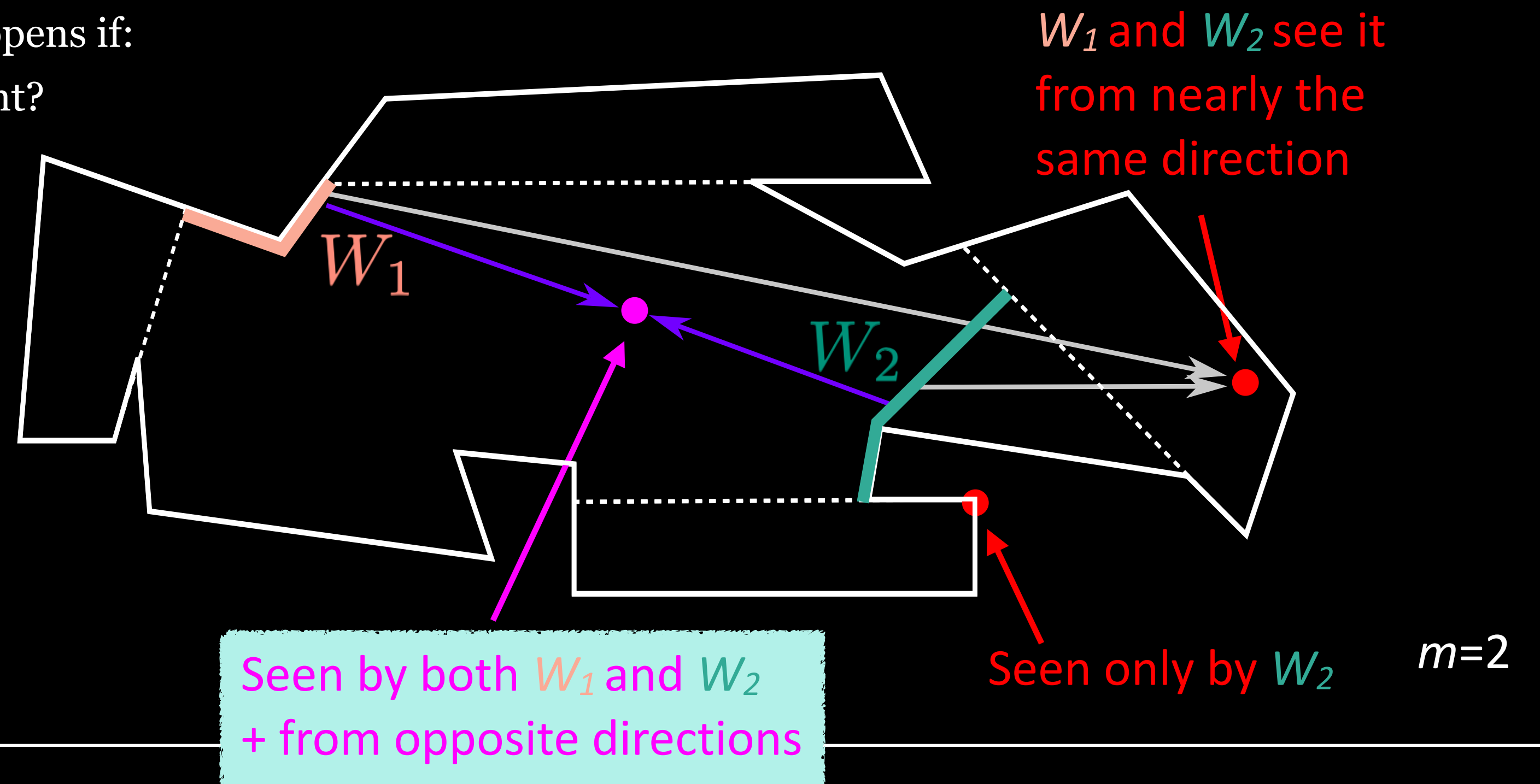
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- Some watchman might fail during the movement?
  - Small obstacles may appear in the polygon?
  - Vision from one direction is hampered?
- ➔ We want to make our routes robust against some of these aspects!



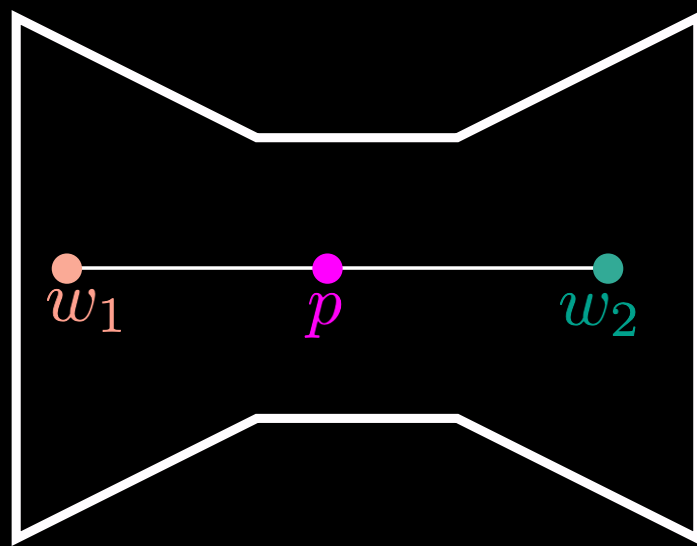


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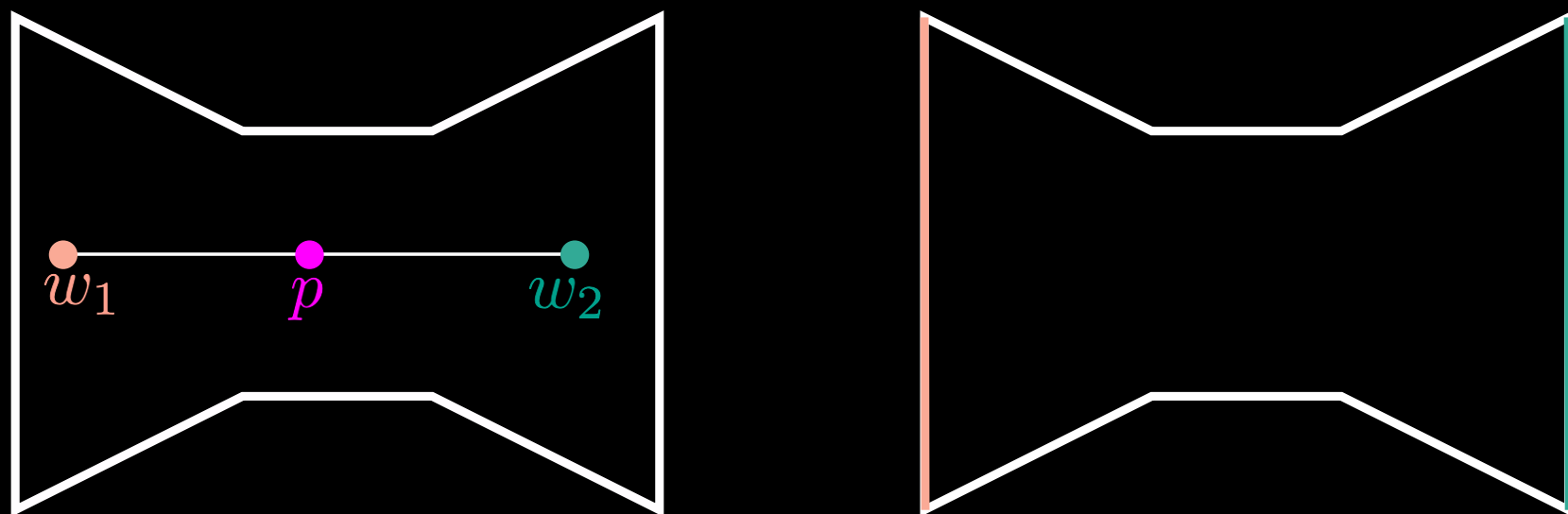


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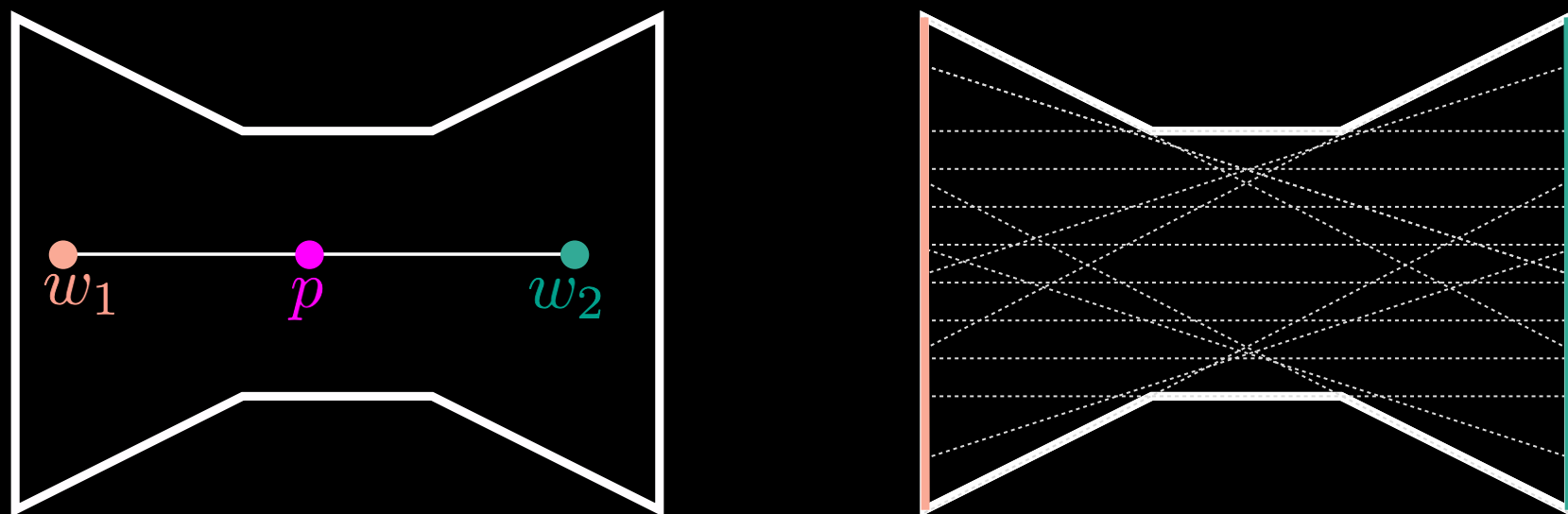


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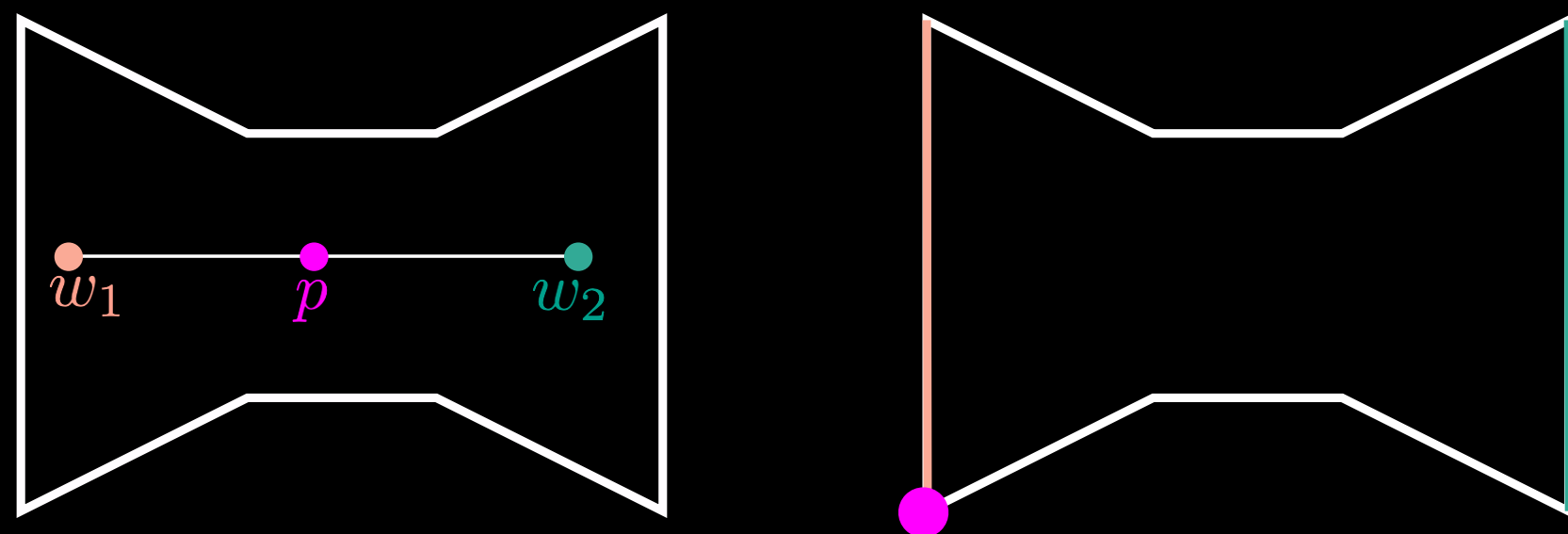


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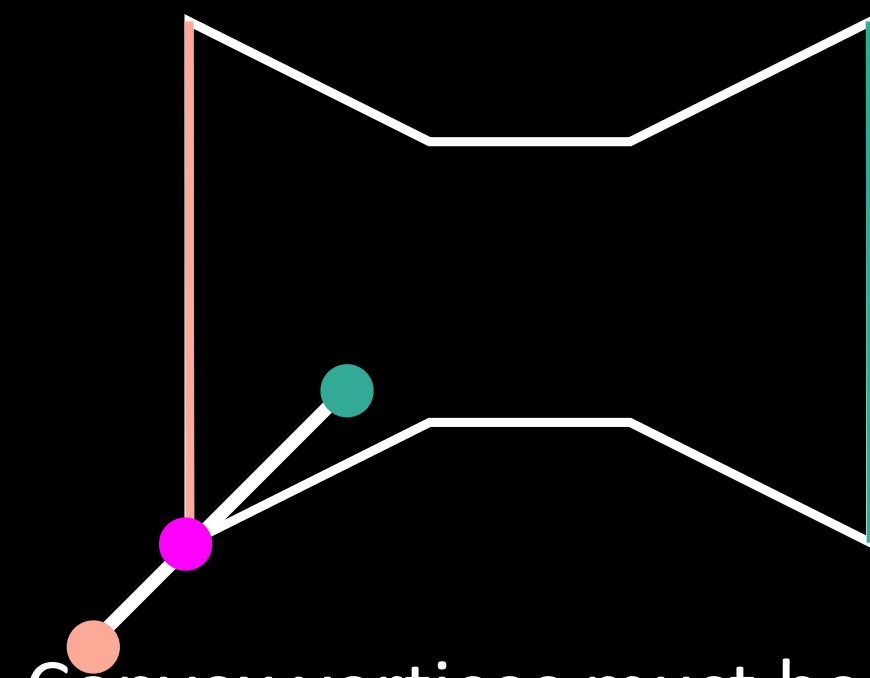
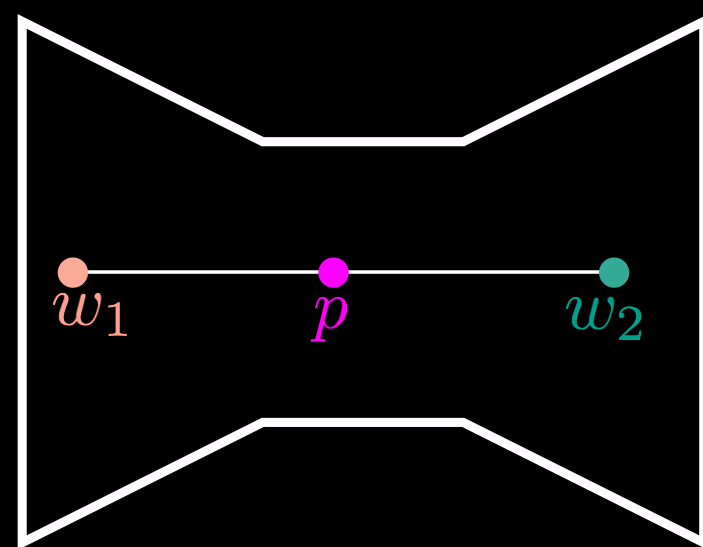
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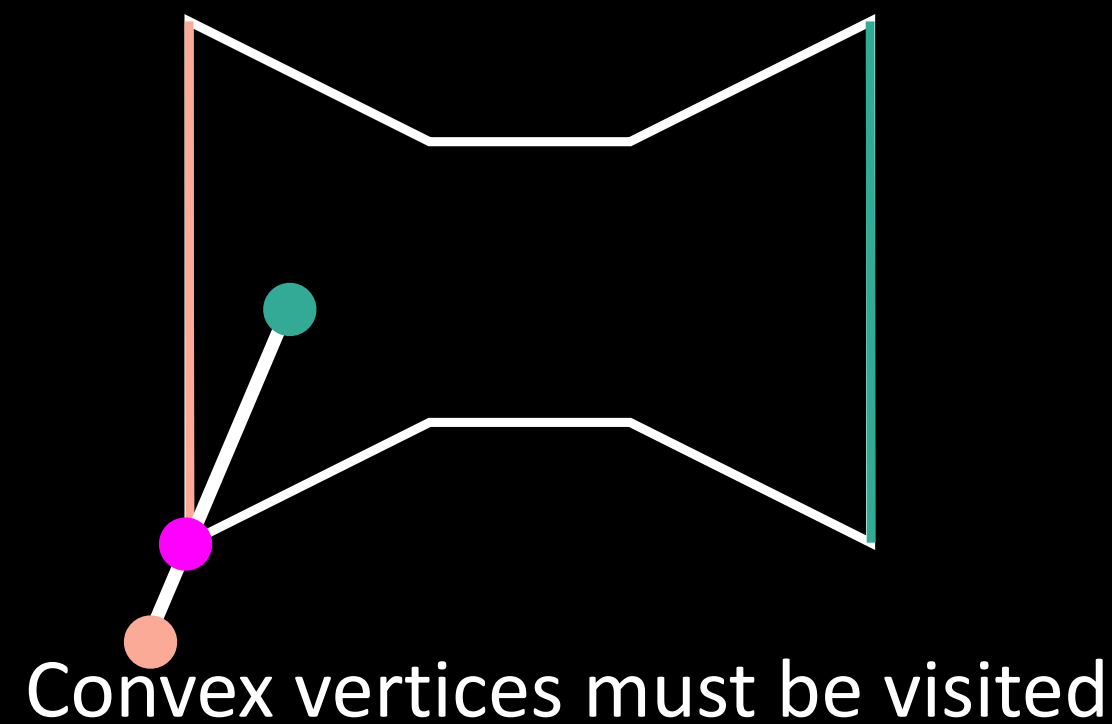
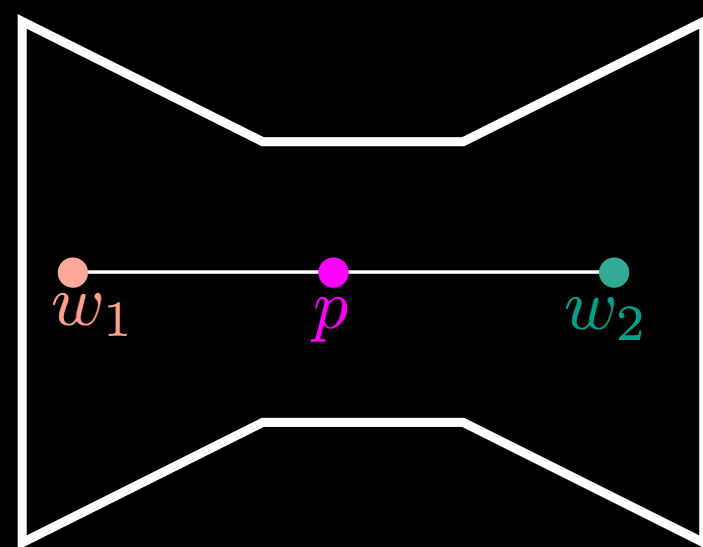
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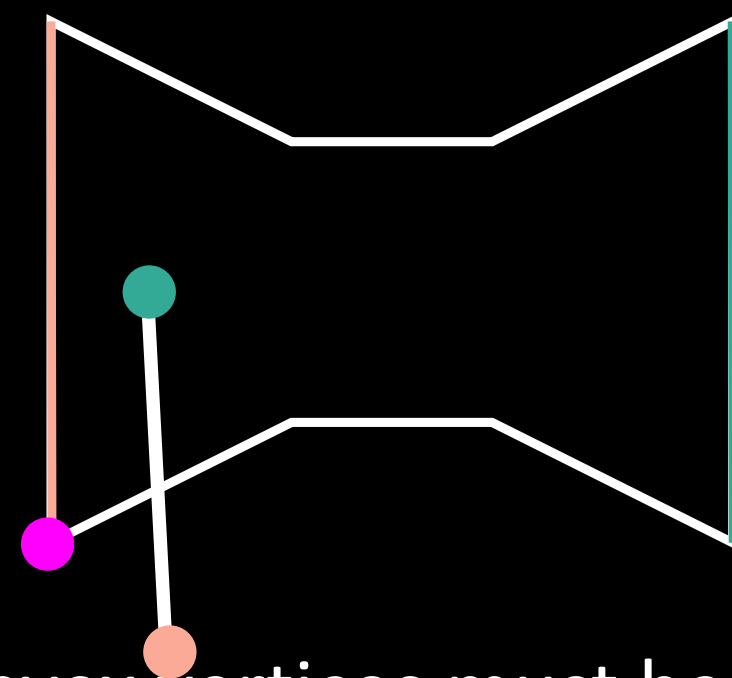
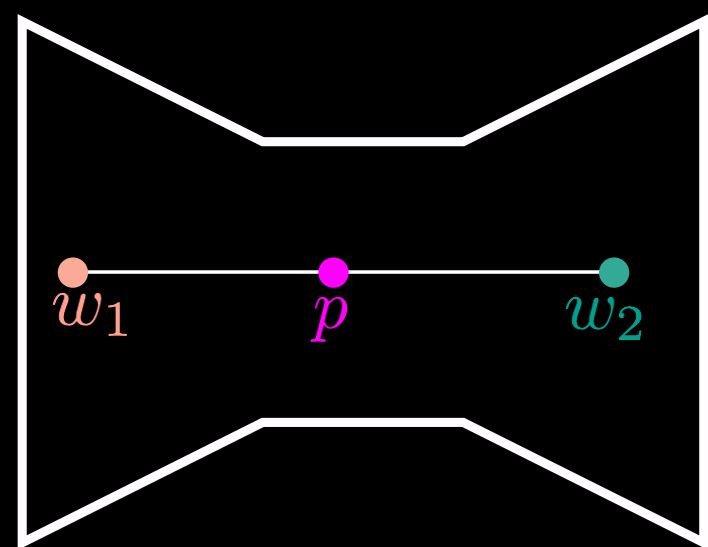


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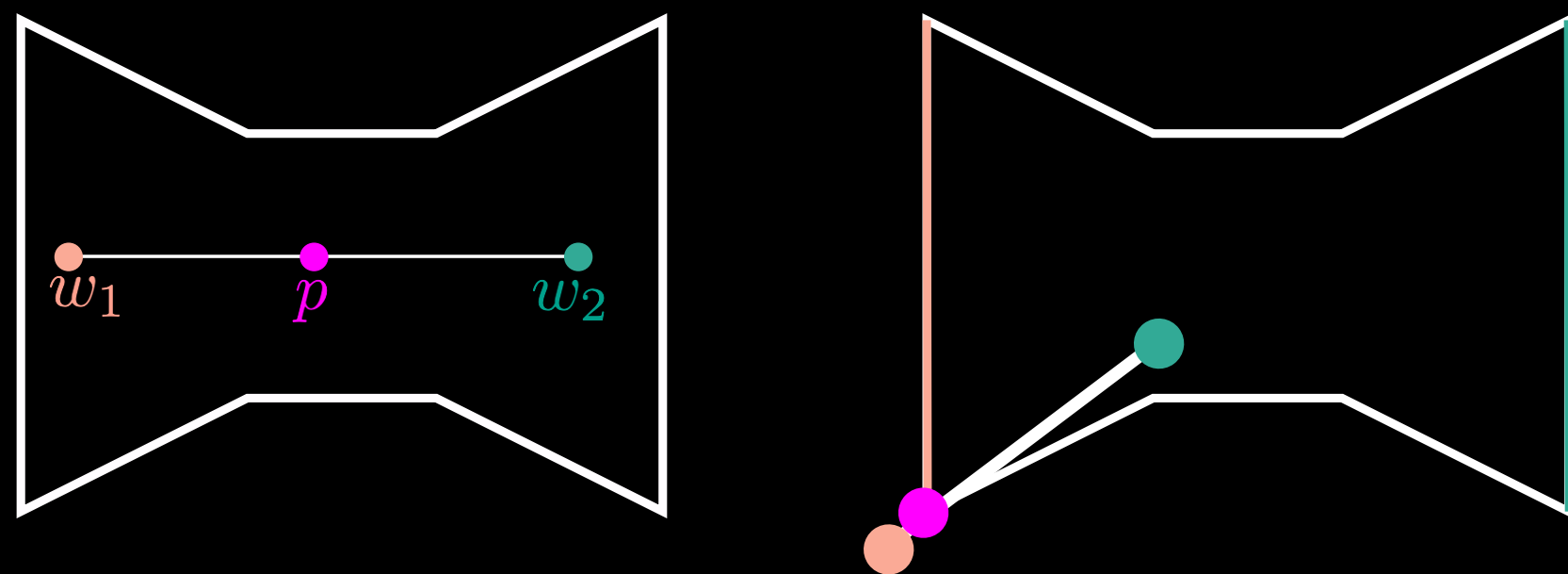
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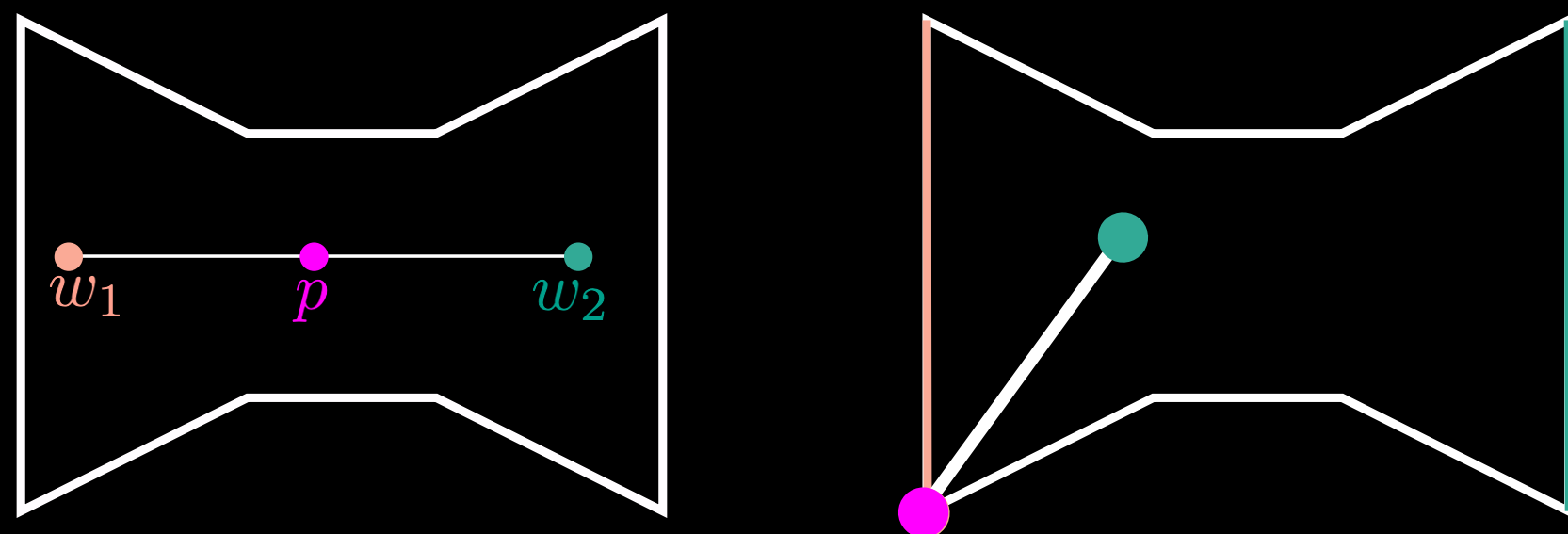
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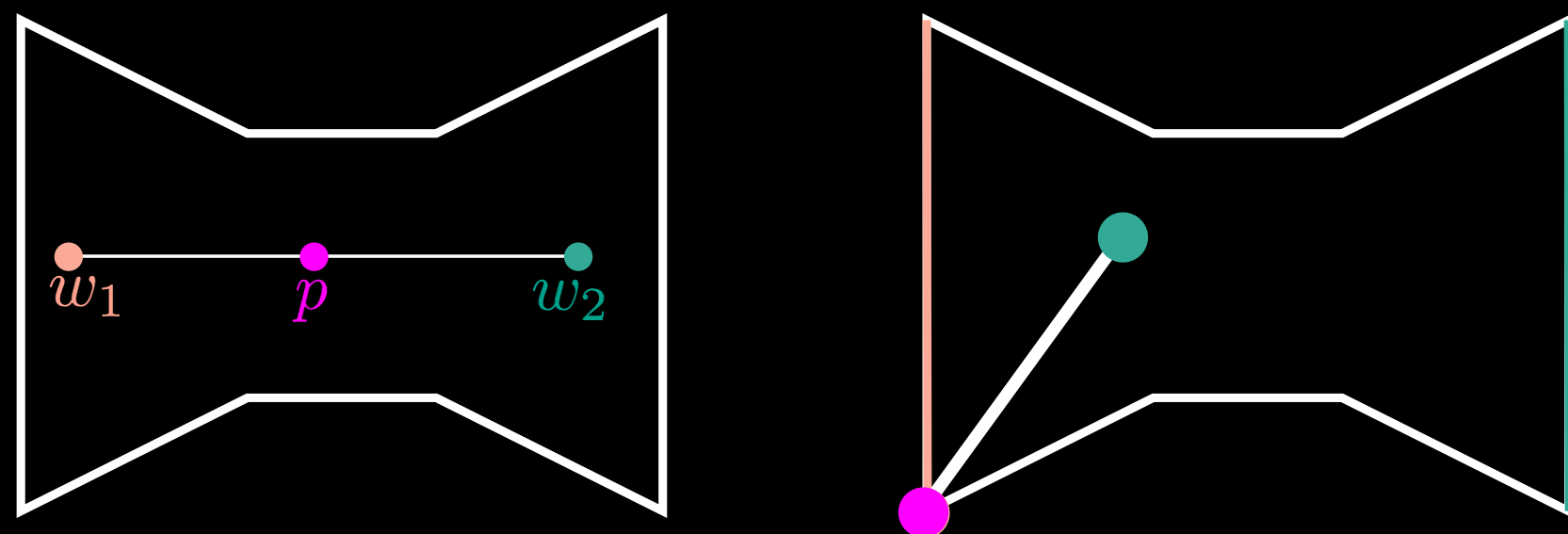
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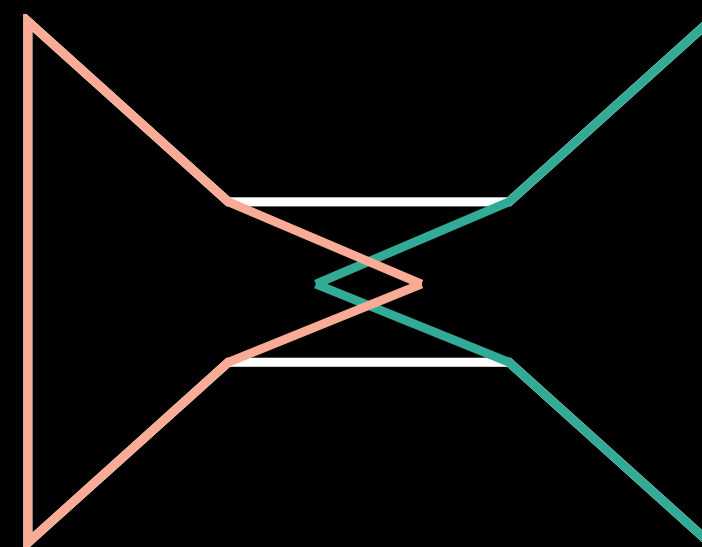
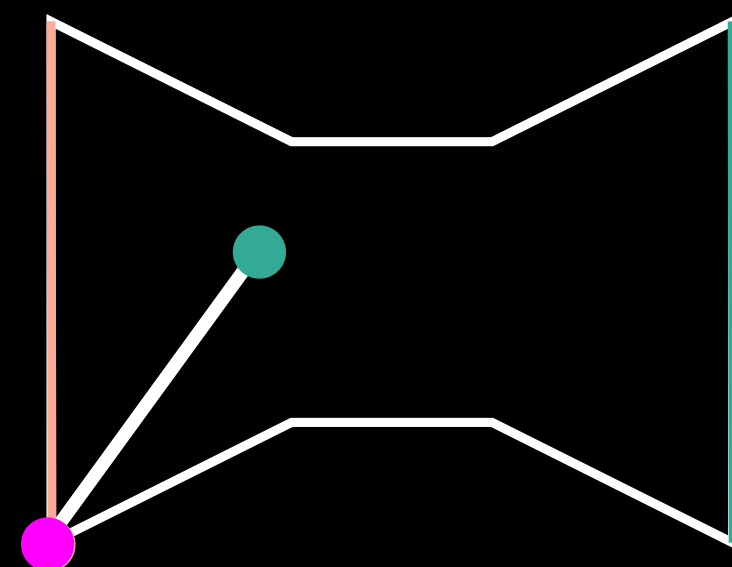
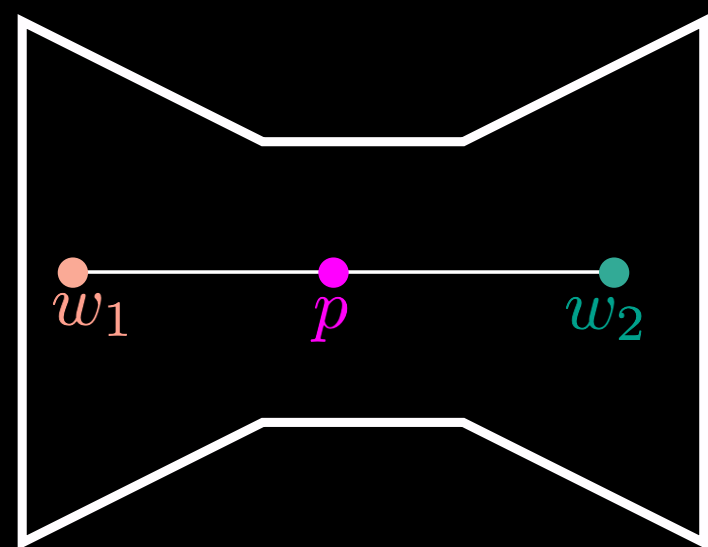
Reflex vertices might not be visited

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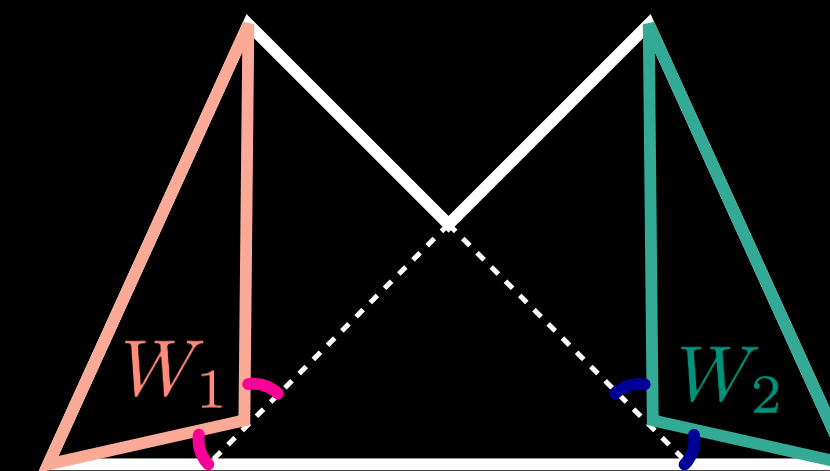
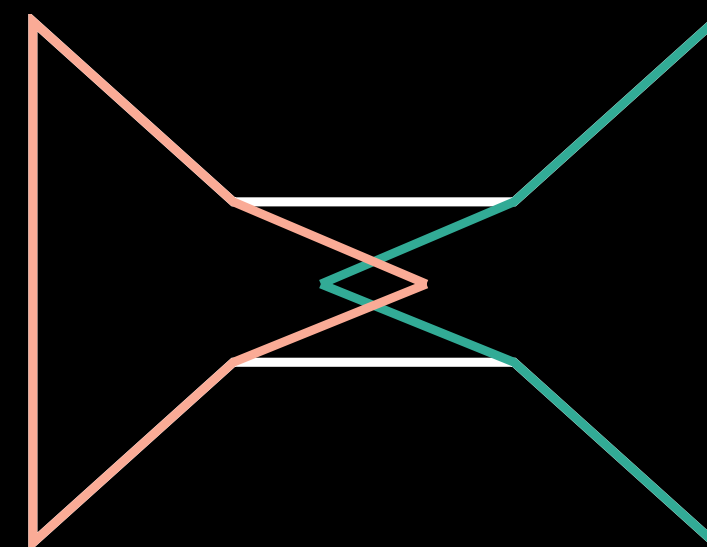
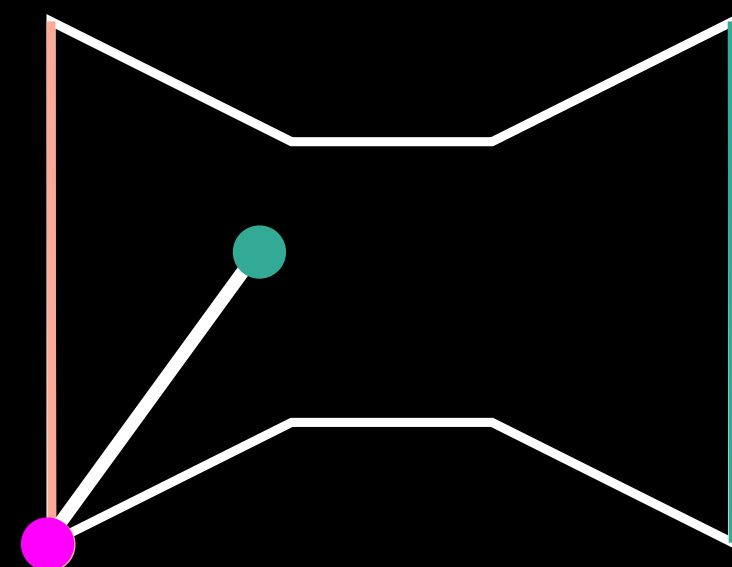
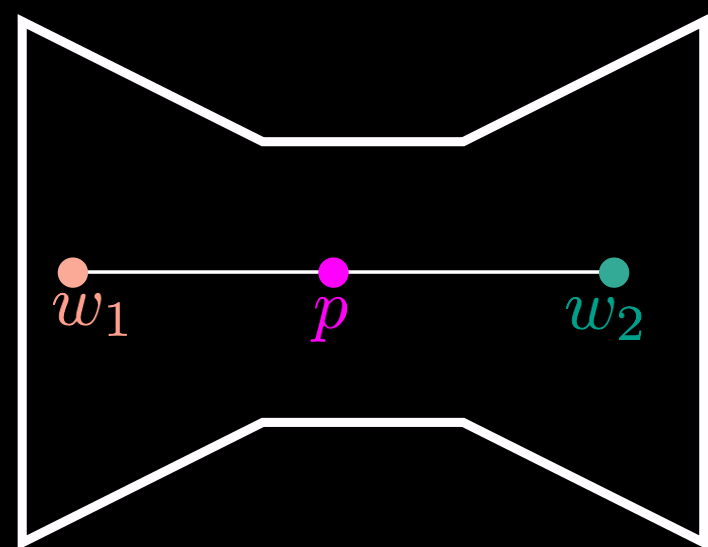
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Each segment watchman route must see each point in  $P$

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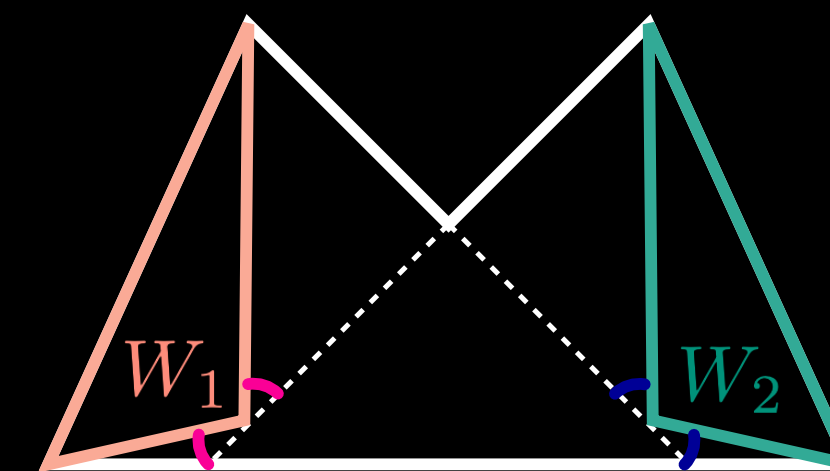
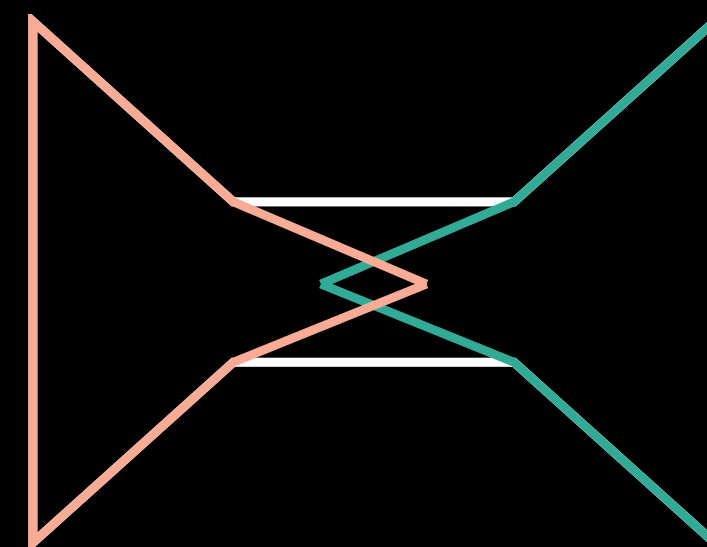
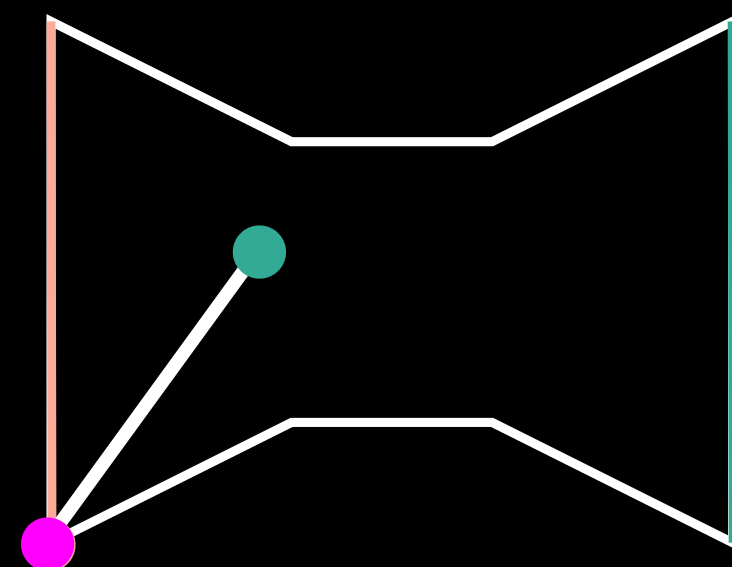
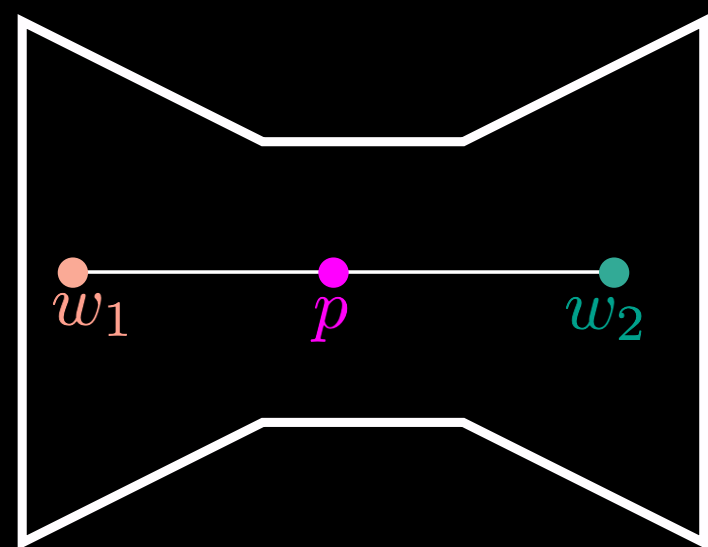
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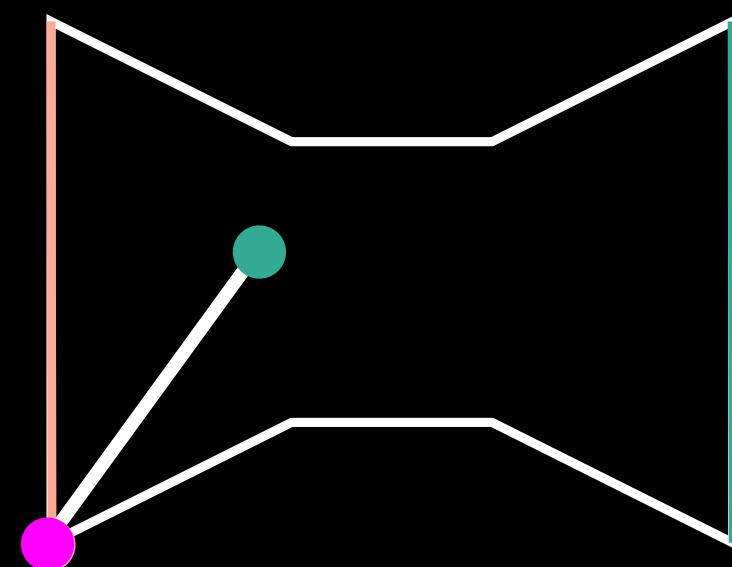
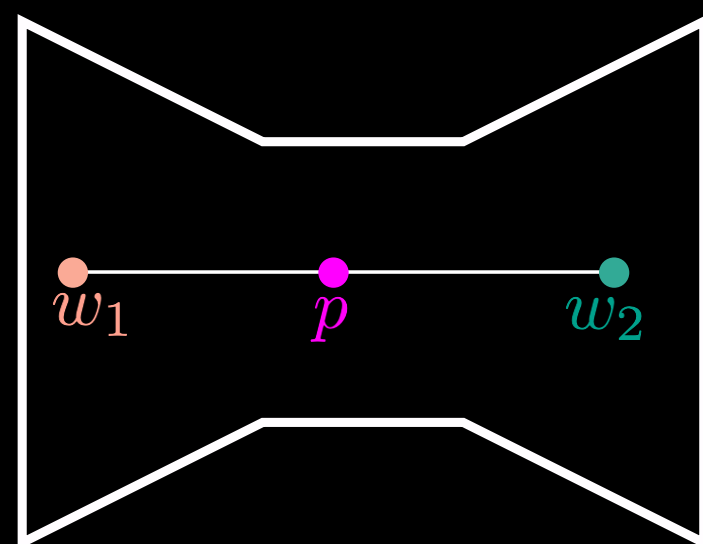
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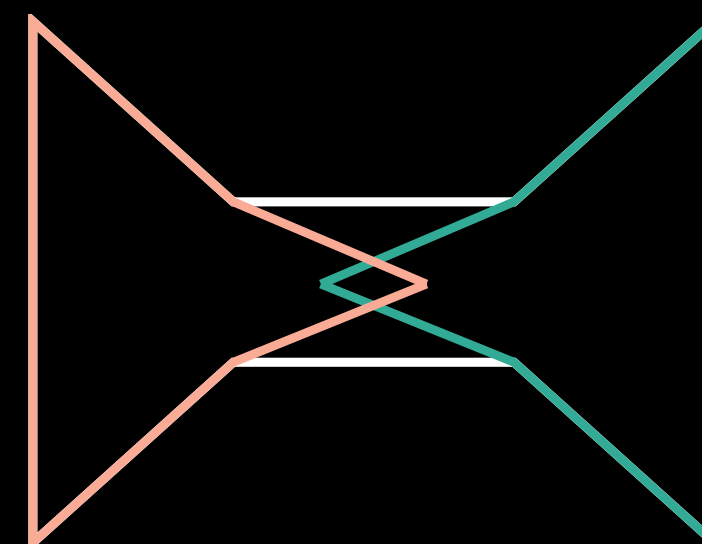
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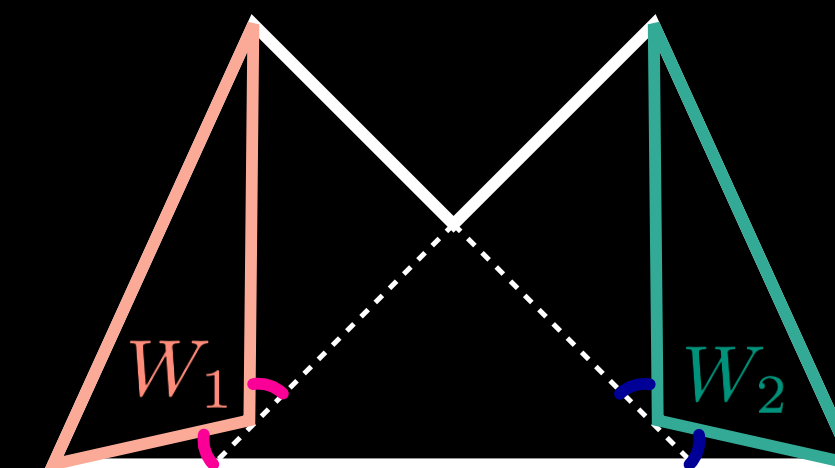
Objectives? Still min-max or min-sum



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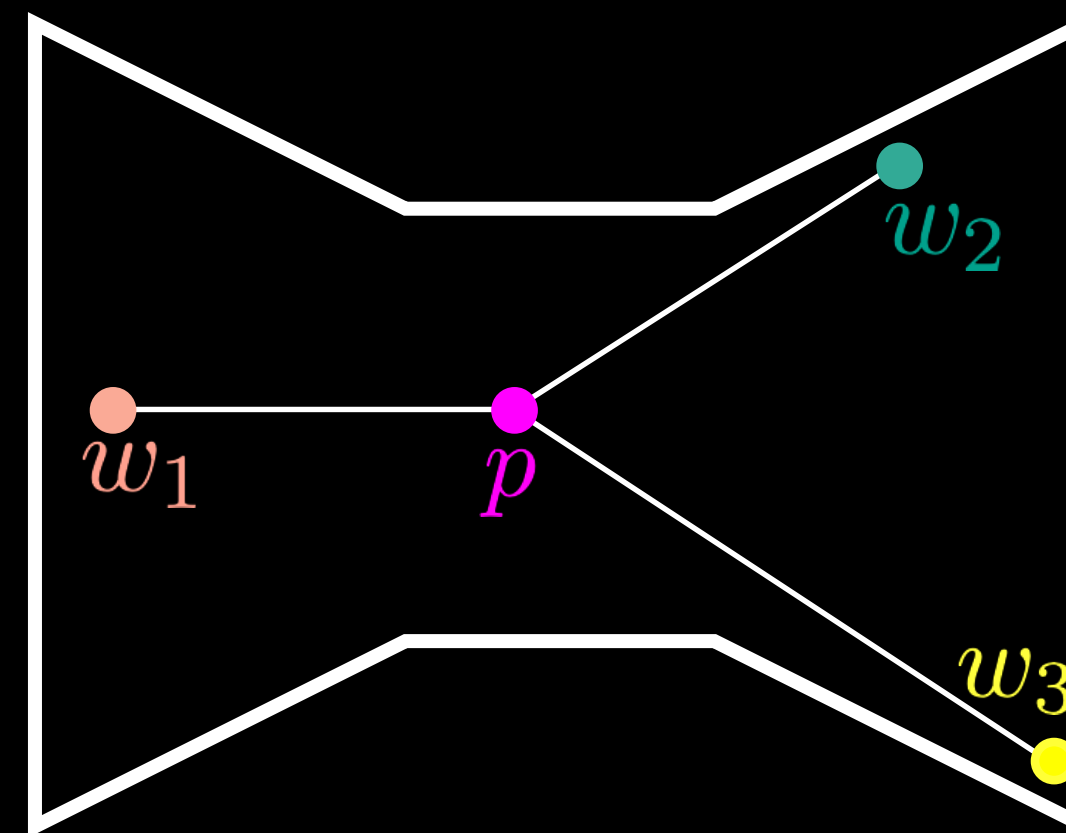
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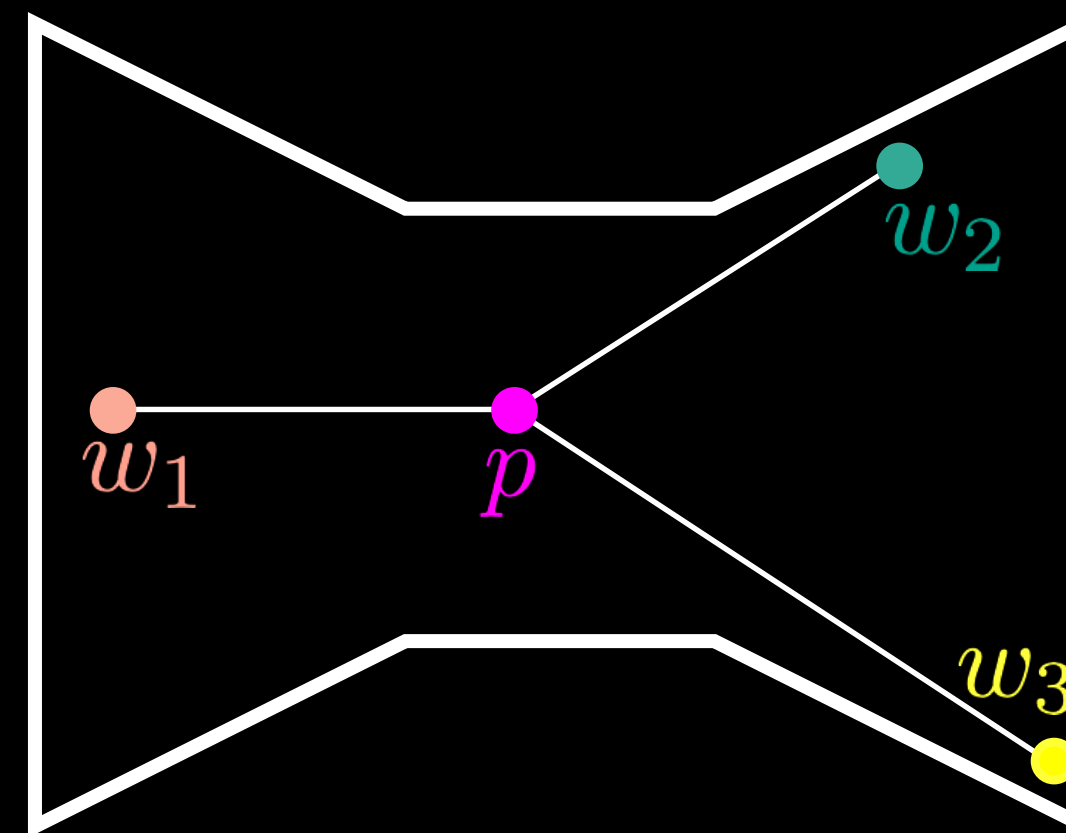
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Can be generalized to:

- Triangle-guarded points
- $k$ -gon-guarded points



# Sufficient Conditions: The “Conditions Lemma”

\*For any two points inside the region enclosed by the route, their shortest path is also contained within the enclosed region

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Two routes  $W_1$  and  $W_2$  are segment watchman routes for  $P$  if the following conditions hold:

1. Every convex vertex is visited by one of  $W_1$  or  $W_2$ .
2. Both  $W_1$  and  $W_2$  visit the visibility polygon of each convex vertex.
3. Both  $W_1$  and  $W_2$  are simple and relatively convex\*.

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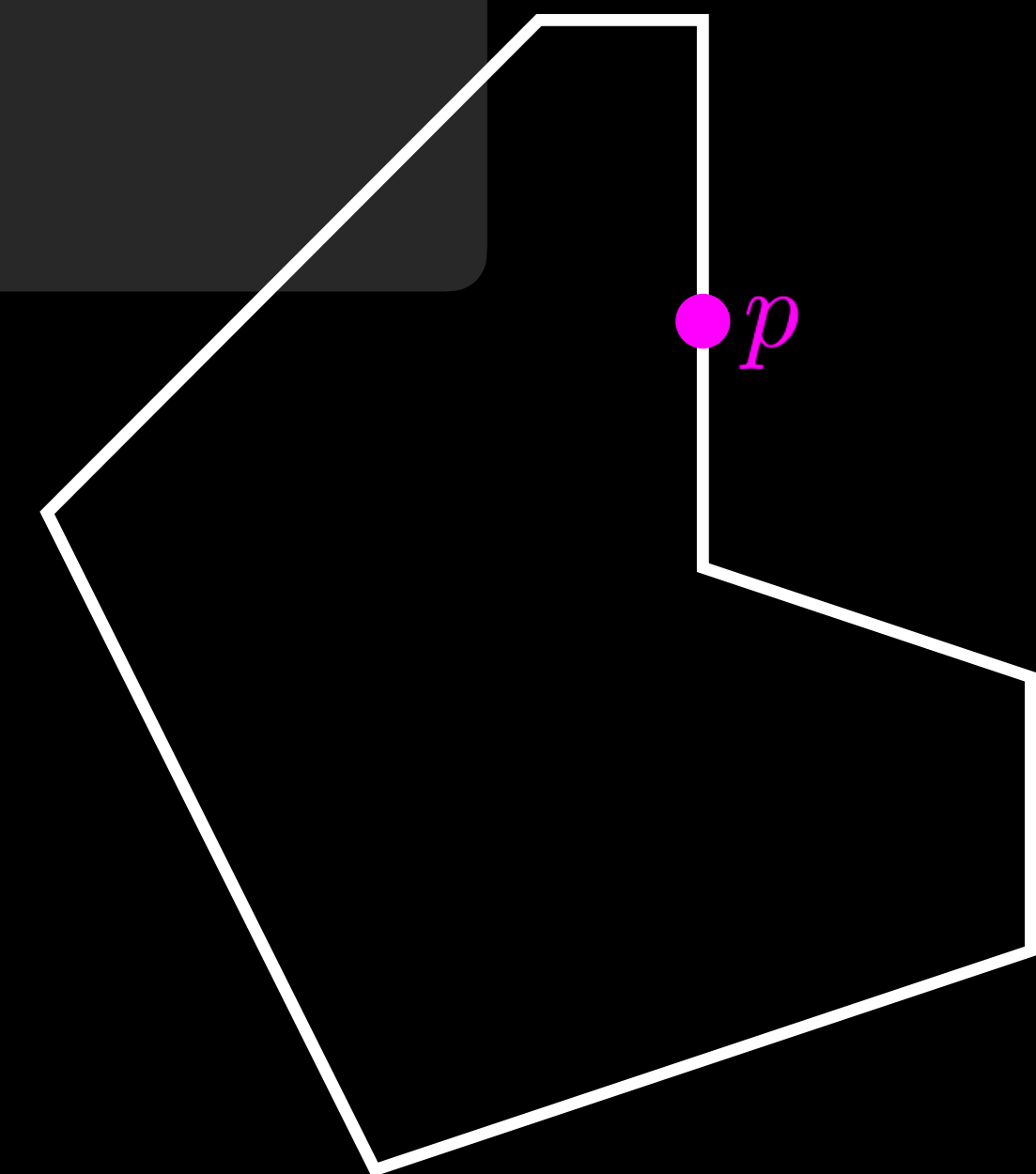
# Sufficient Conditions: The “Conditions Lemma”

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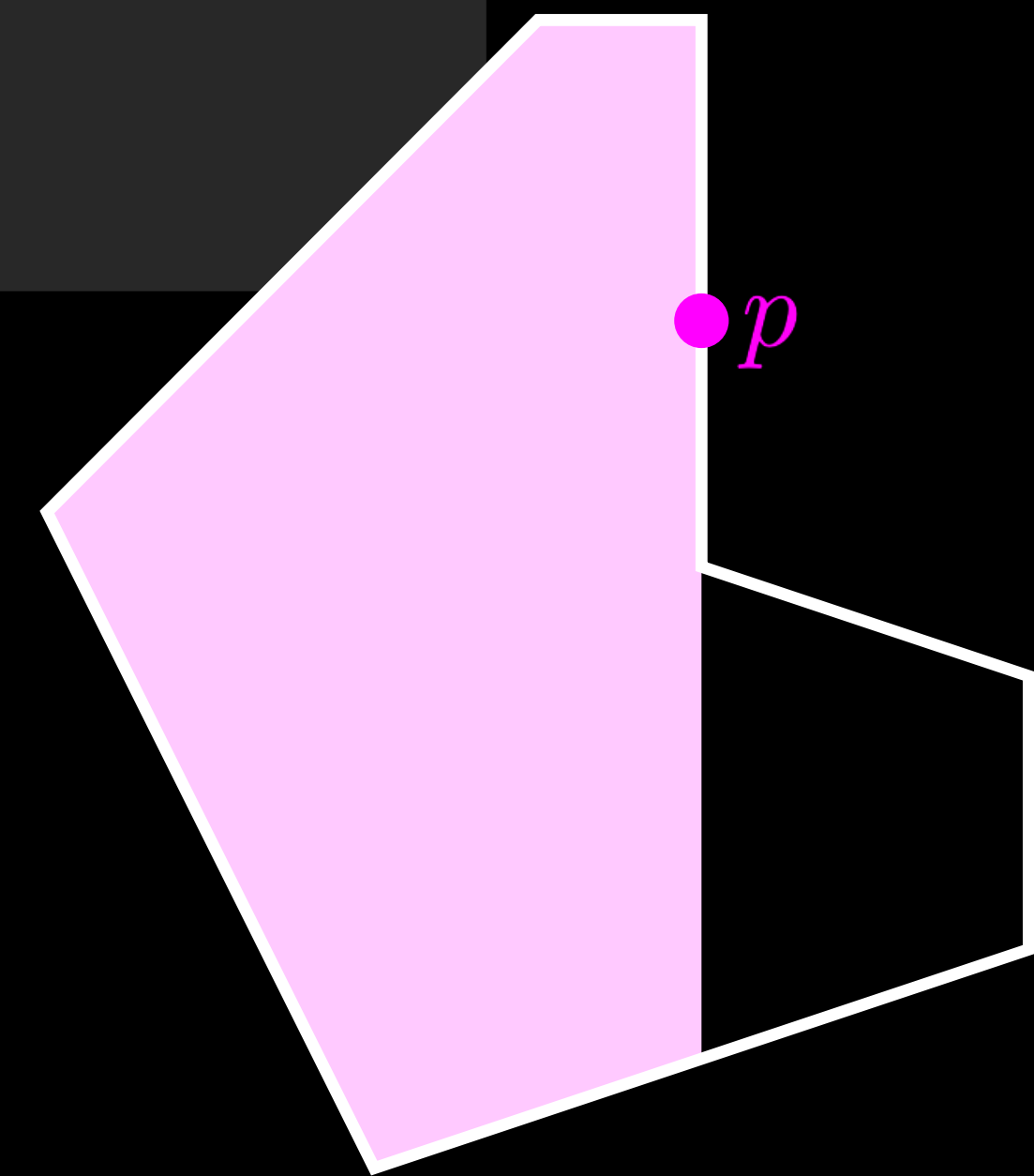
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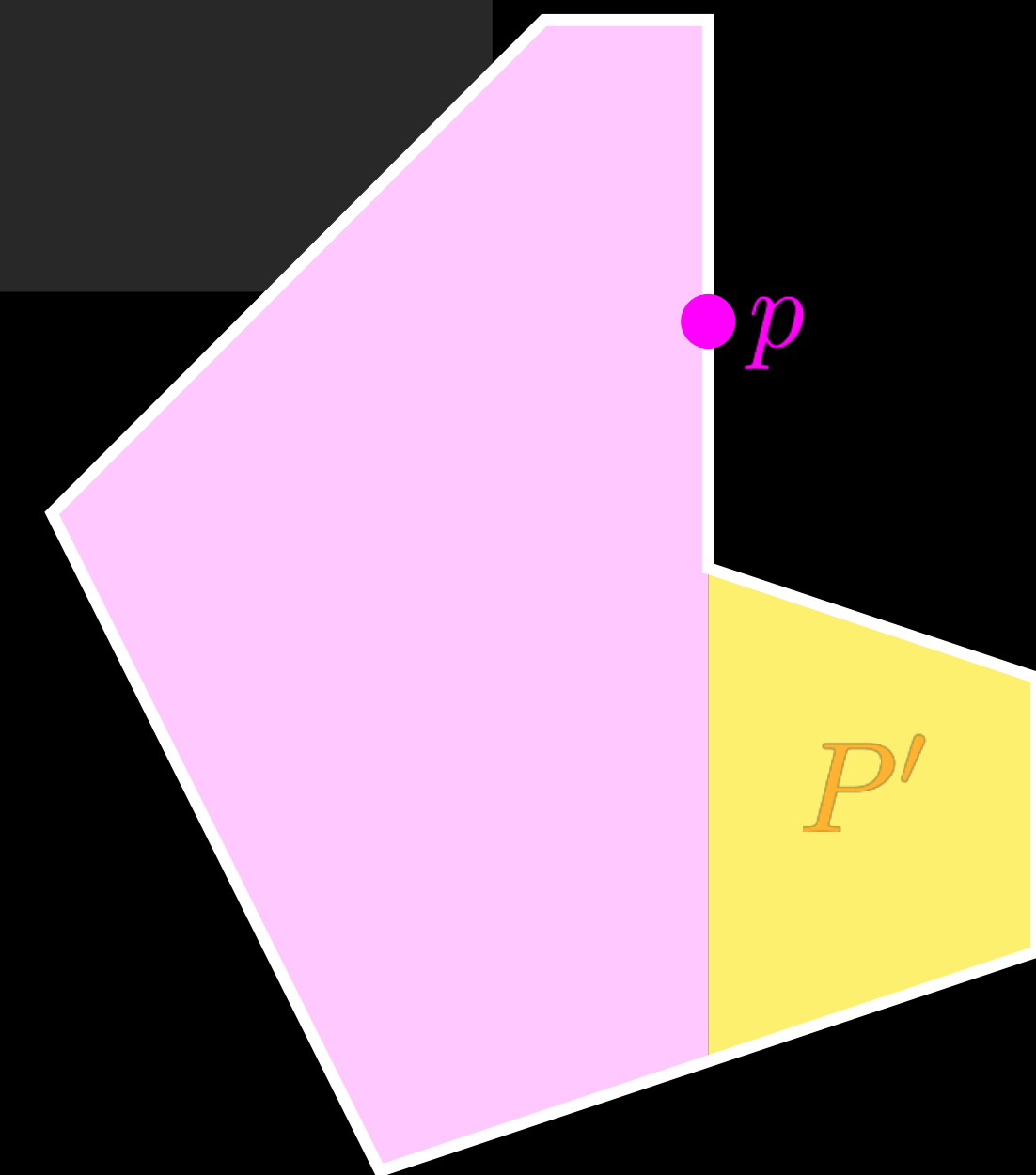
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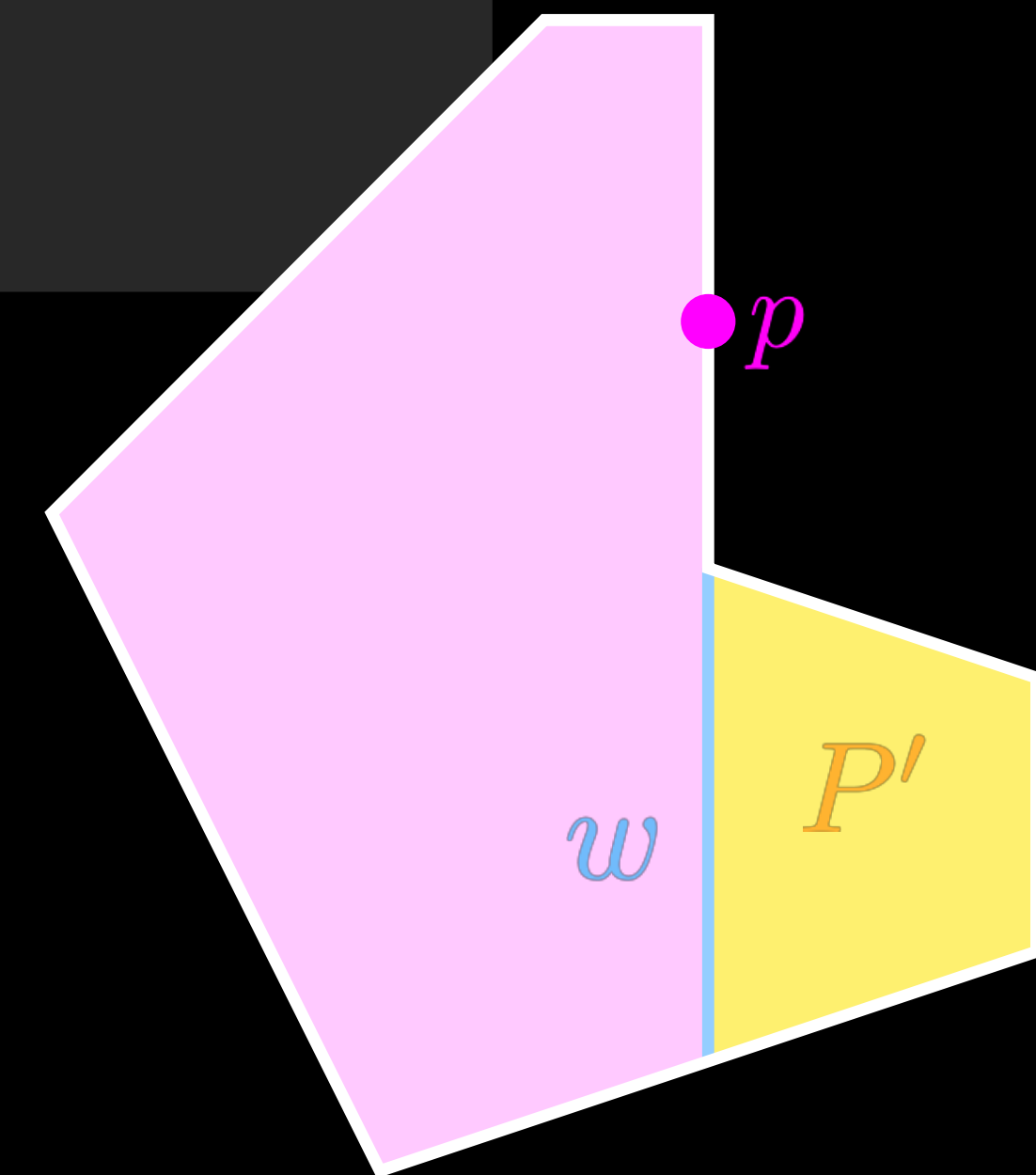
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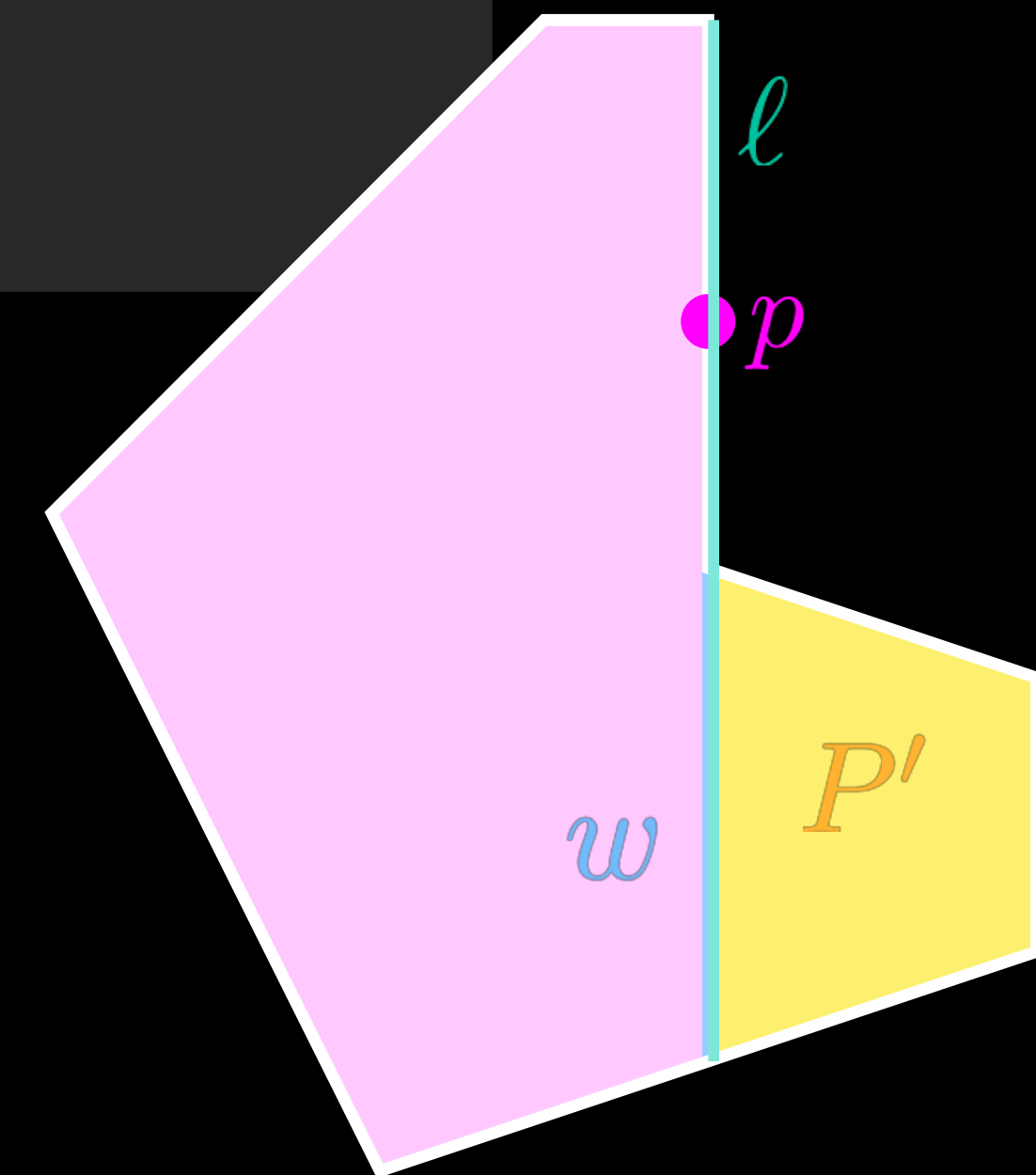
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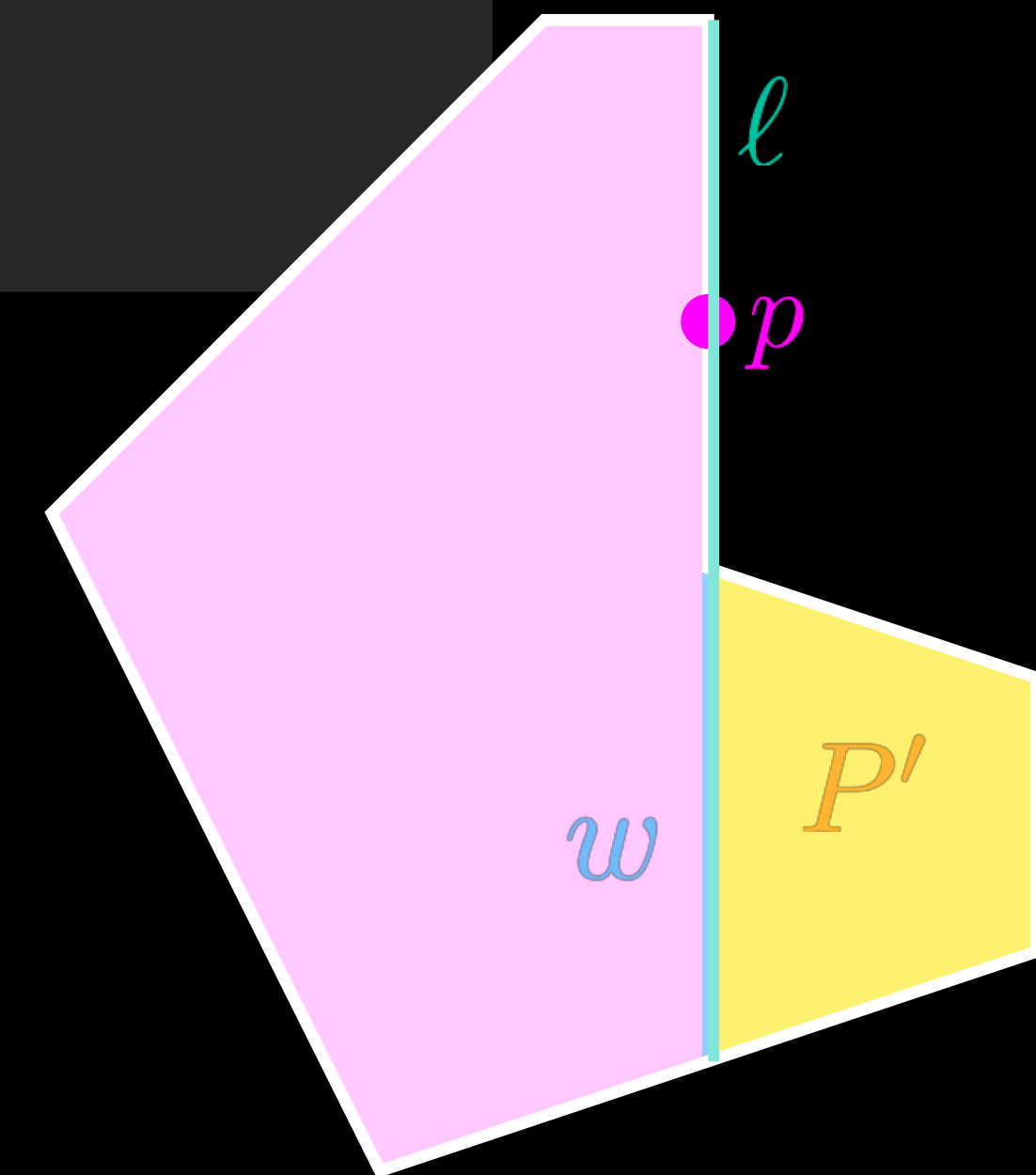
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We know:  $p \in \ell \rightarrow$  Segment  $\ell \setminus w$  :





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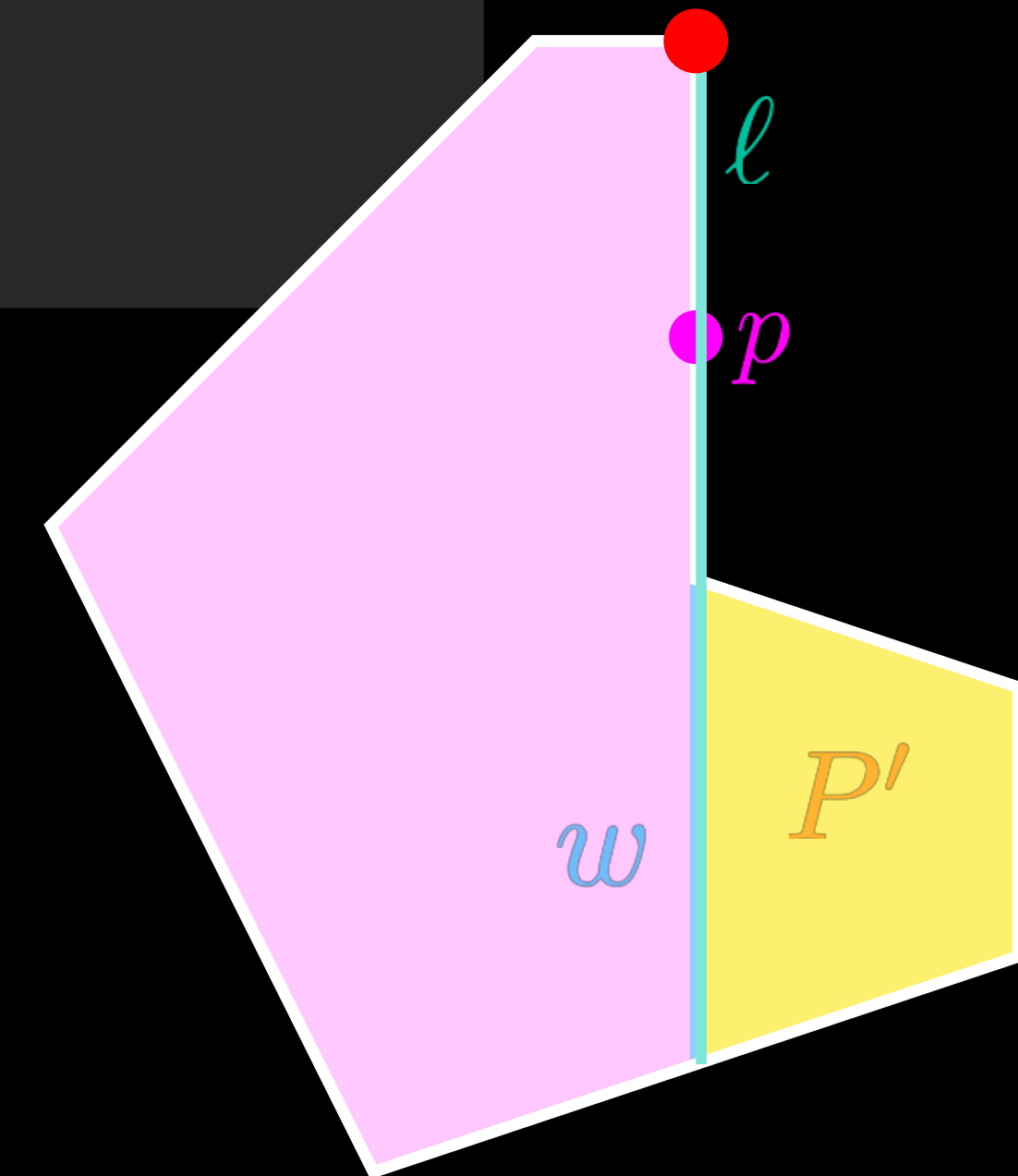
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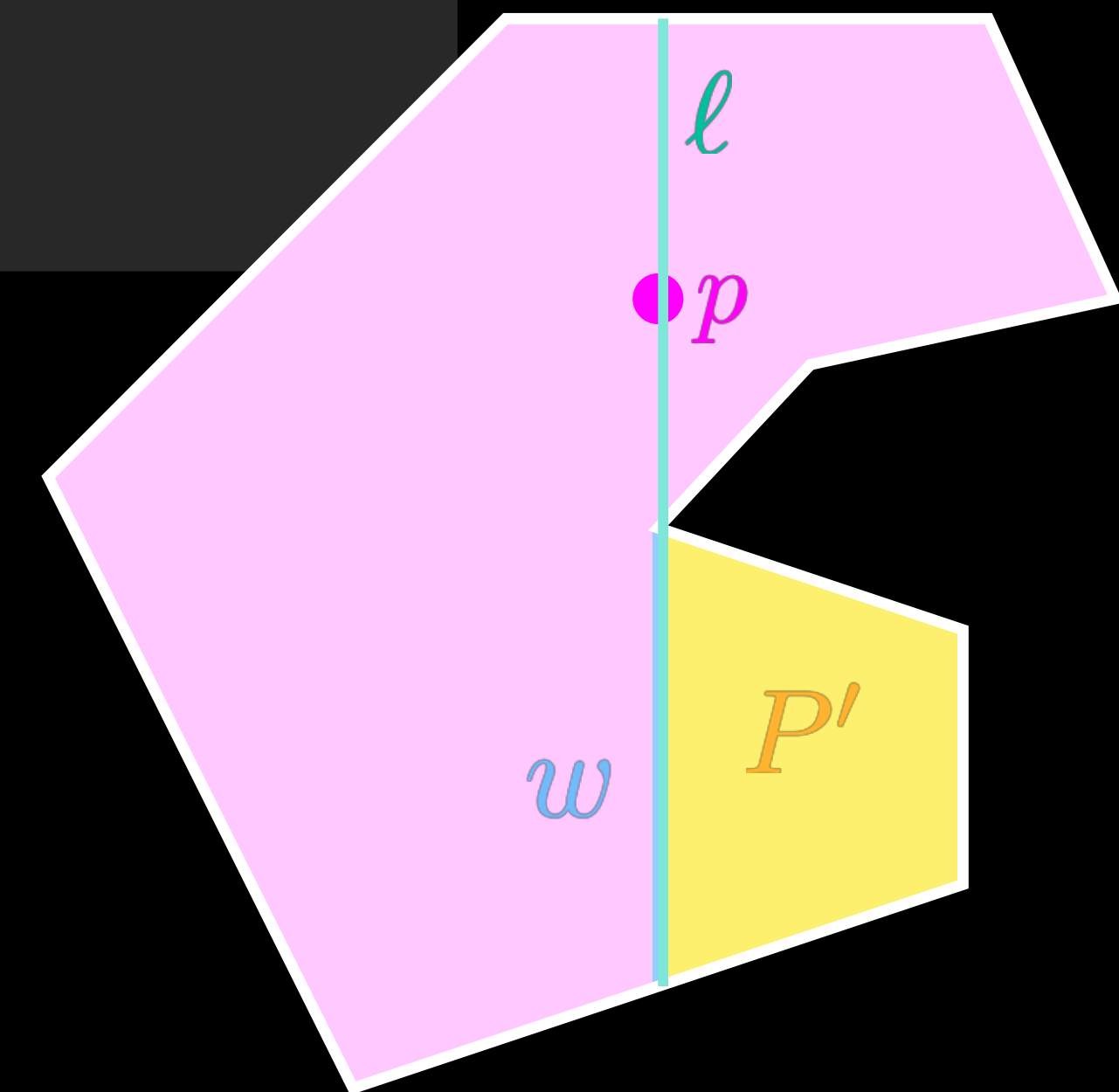
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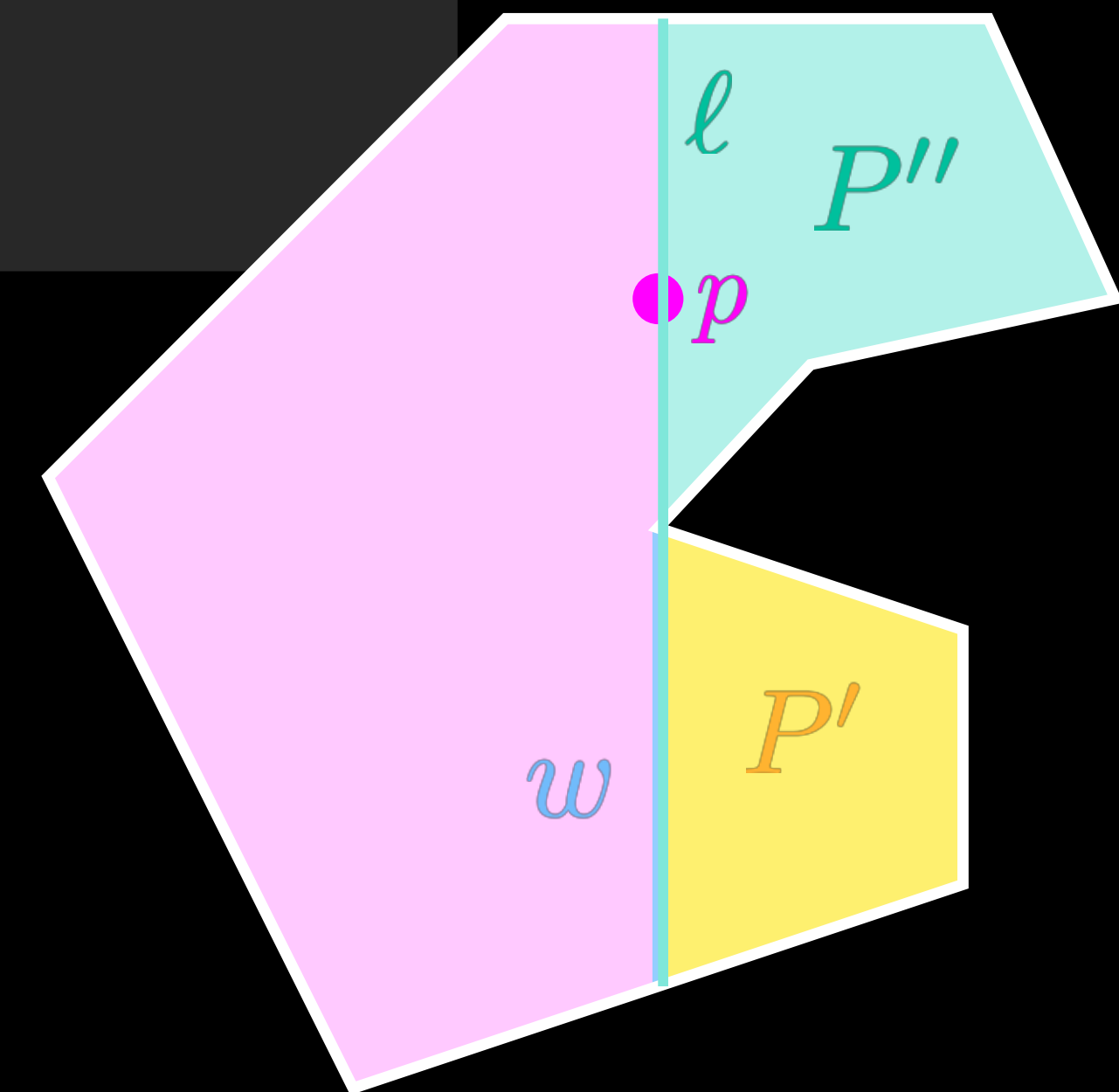
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We know:  $p \in \ell \rightarrow$  Segment  $\ell \setminus w$  :

- Is polygonal edge with a convex endpoint not seen by  $W_i$
- Splits  $P$  into at least two subpolygons. At least one of those ( $P''$ ) also right of  $\ell \rightarrow W_i$  cannot see any convex vertex in  $P''$





\*For any two points inside the region enclosed by the route, their shortest path is also contained within the enclosed region

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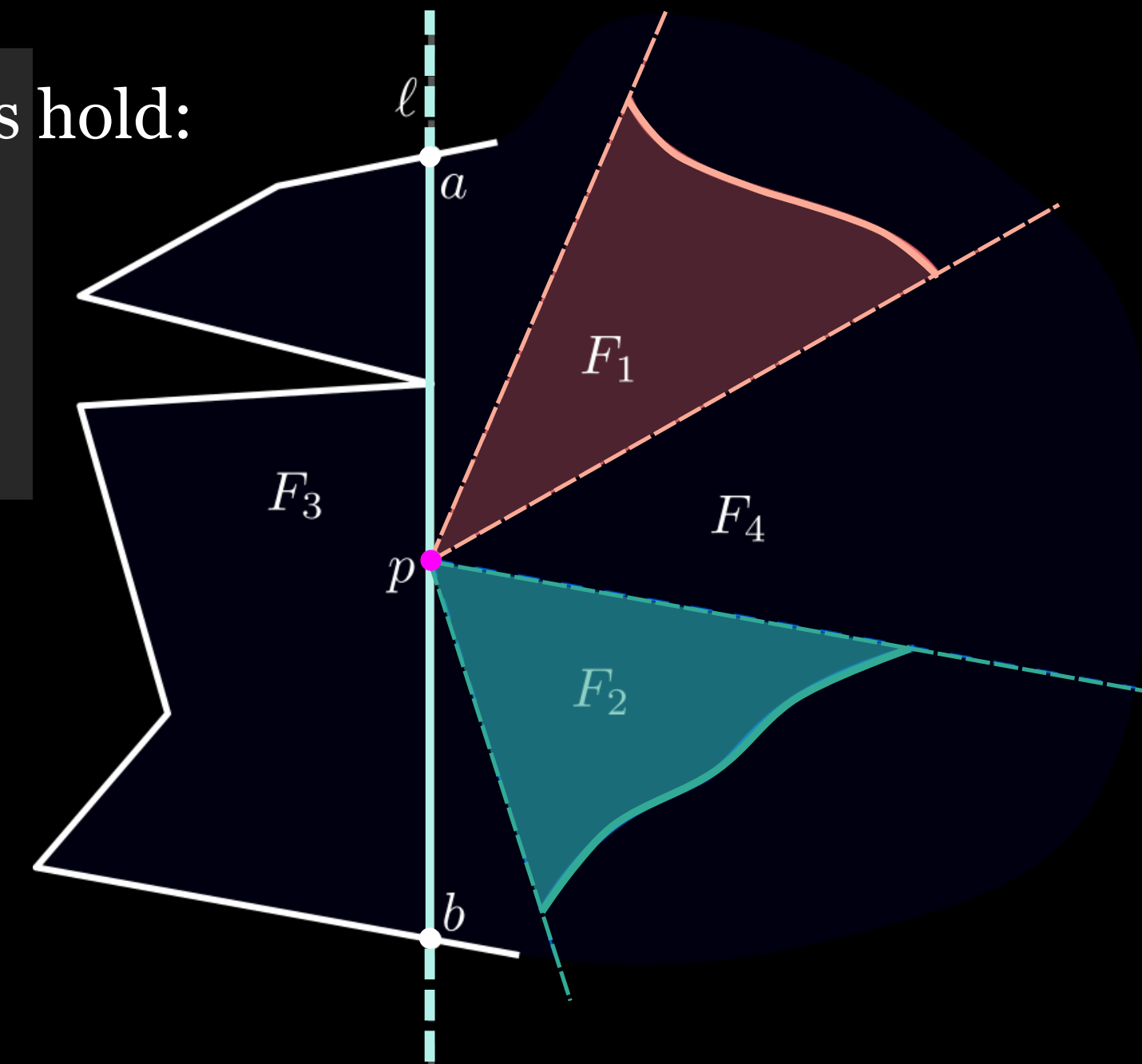
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Consider two maximal wedges defined by angles from which  $p$  views  $W_i$ —  $F_i$



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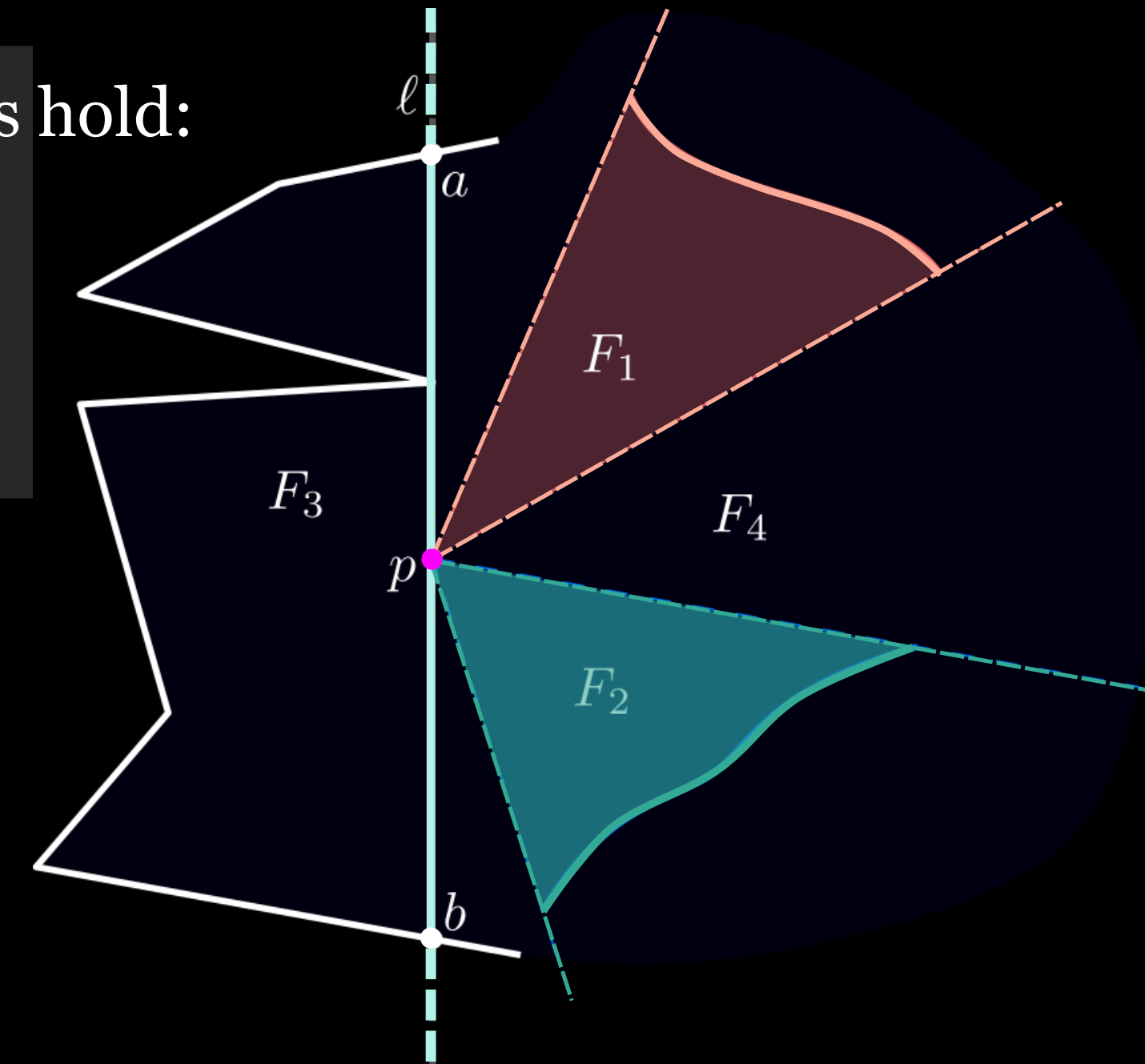
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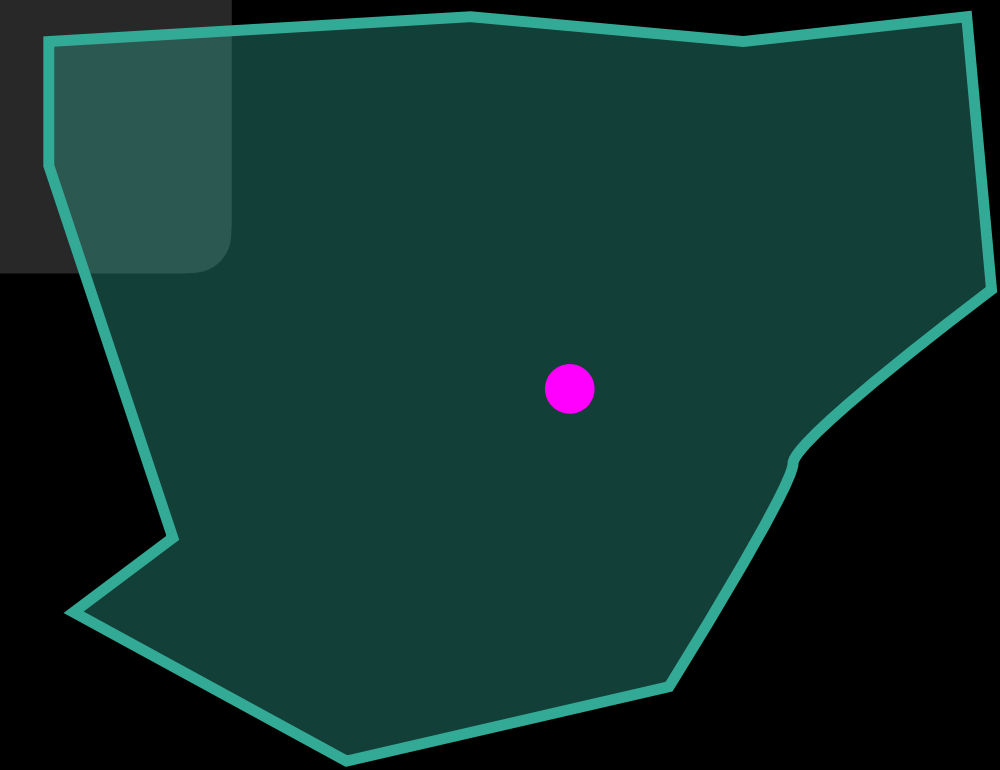
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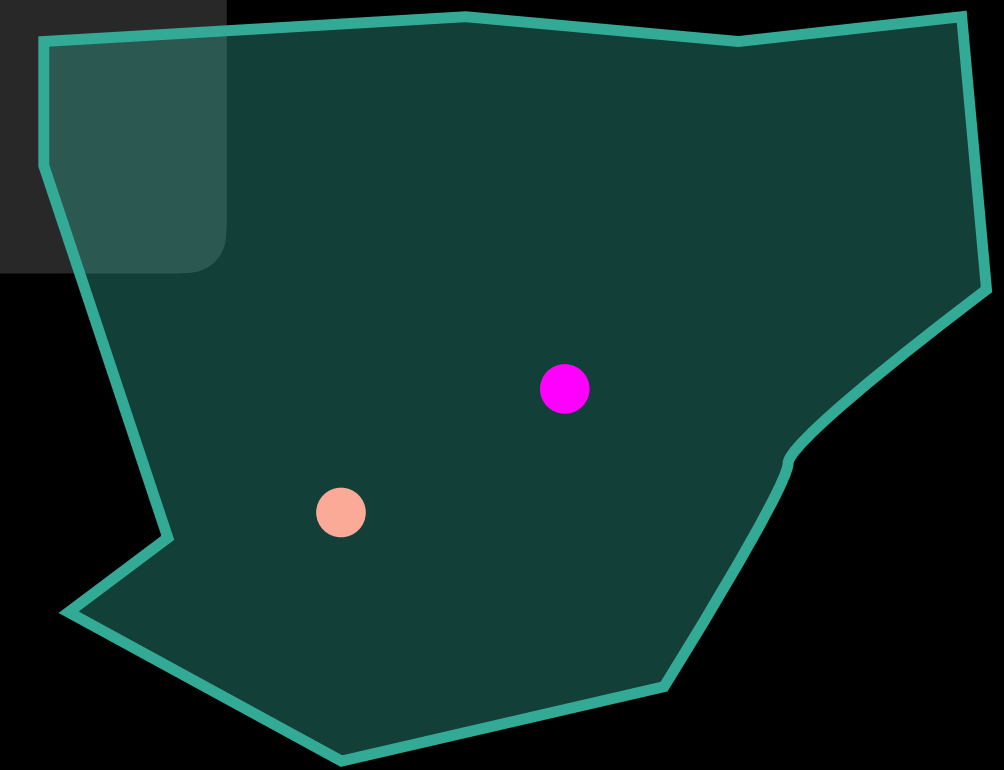
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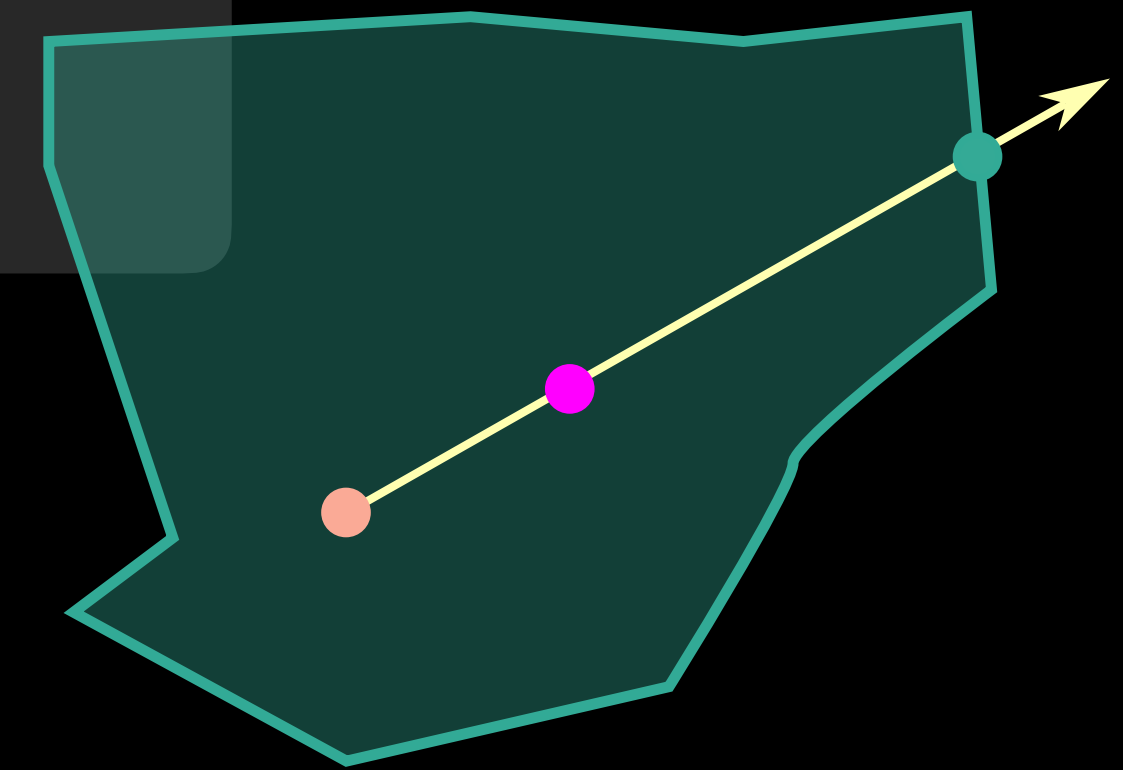
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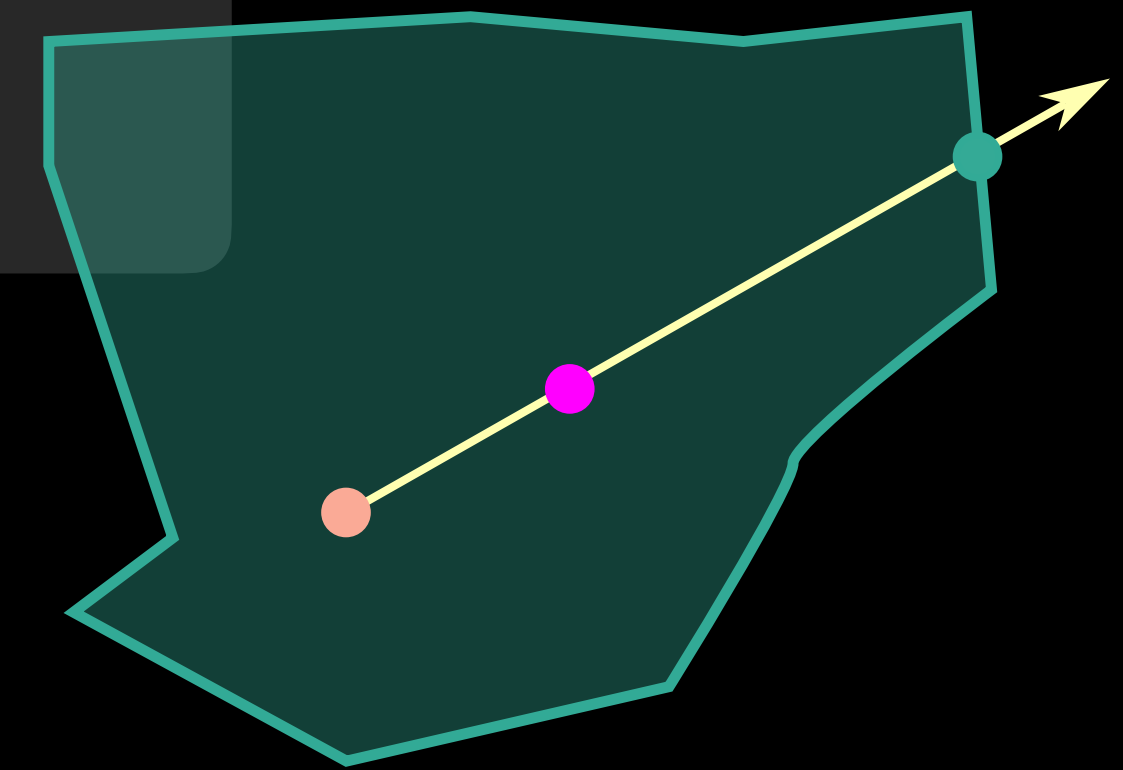
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- Ray from  $w_1$  in direction of  $p$  intersects  $W_2$  at point  $w_2$  that sees  $p$
- $p$  is segment guarded by  $\overline{w_1 w_2}$



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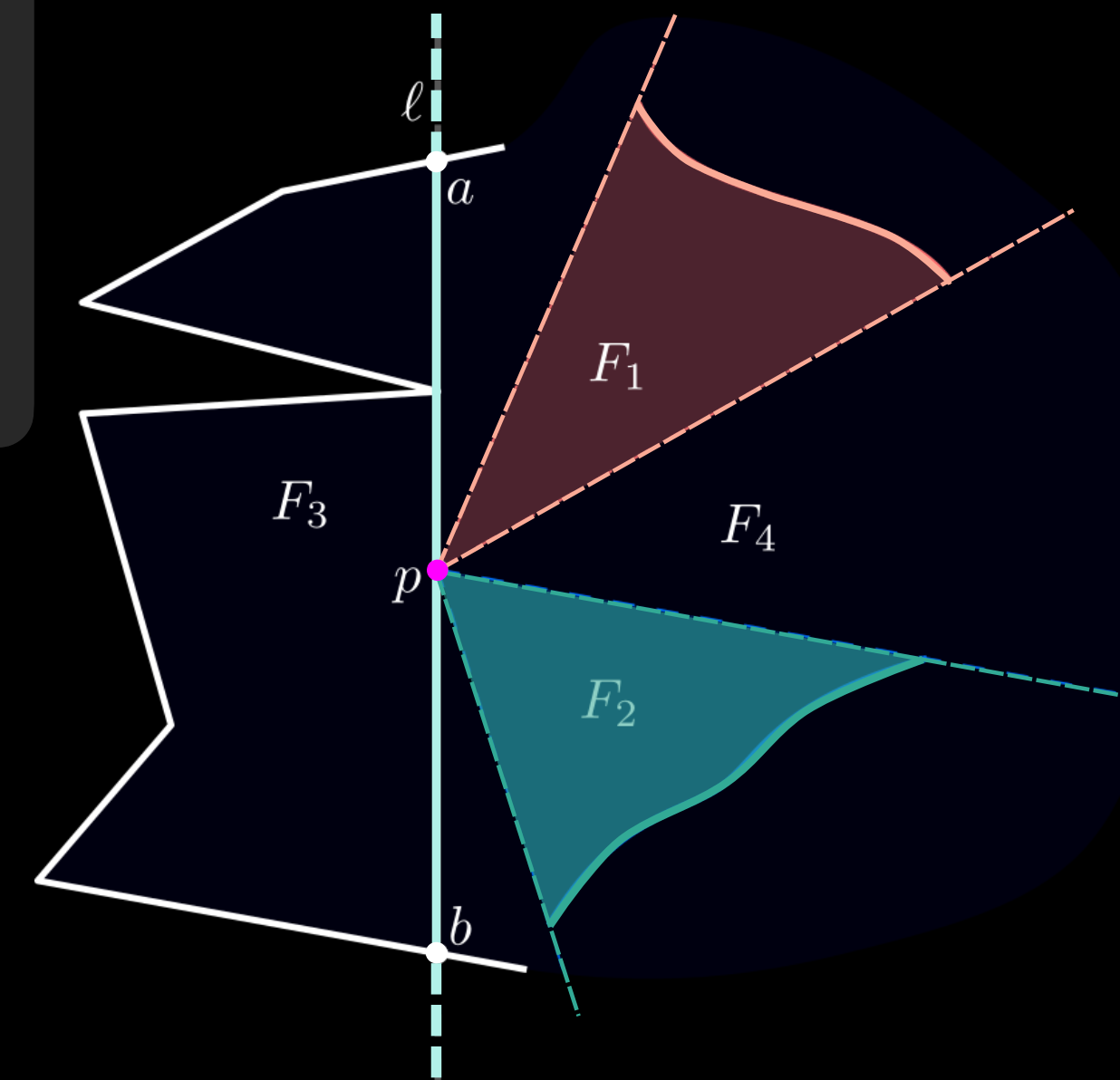
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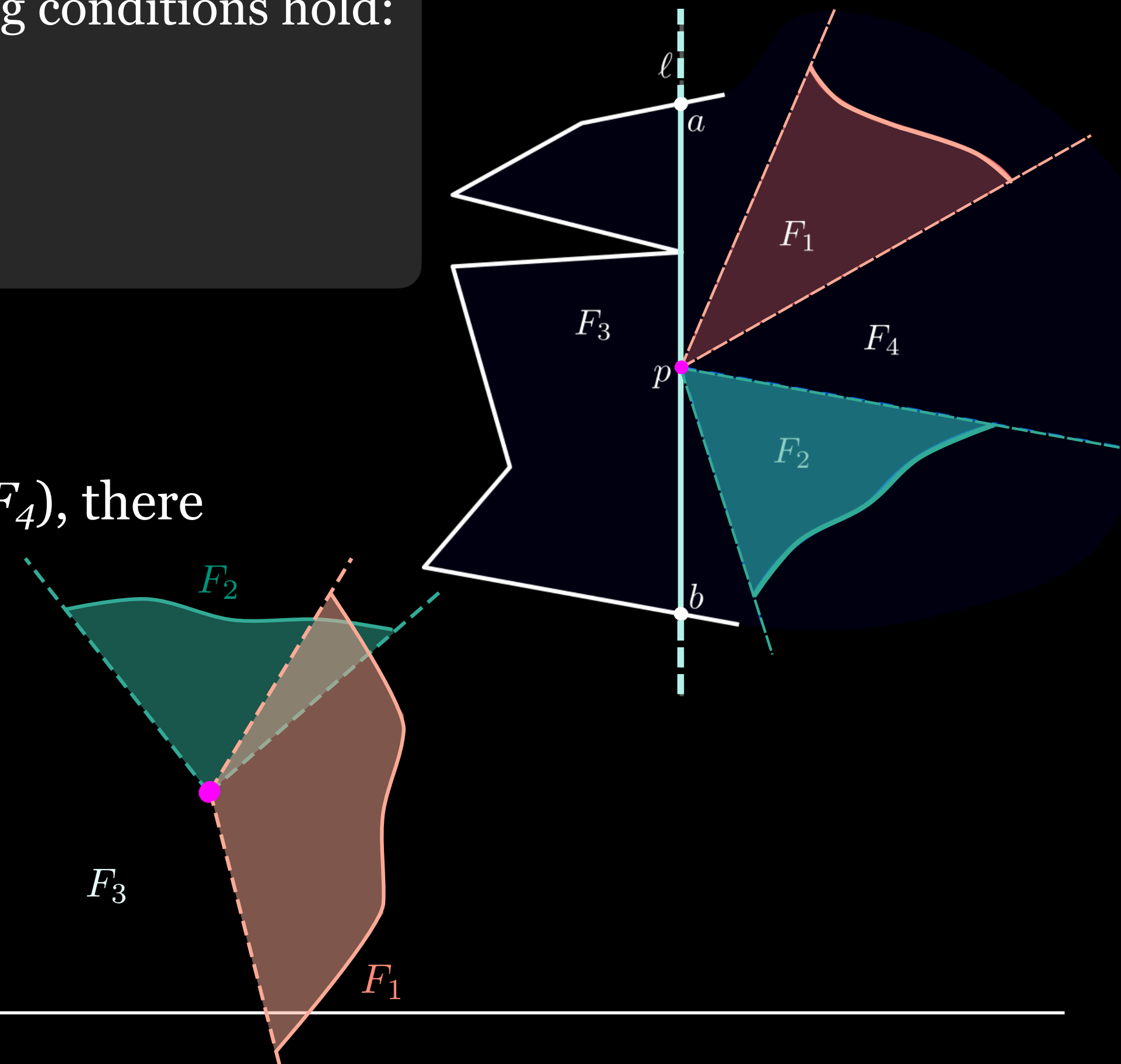
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$F_3$  (and maybe  $F_4$ ): maximal wedge(s), such that for each ray in  $F_3$  ( $F_4$ ), there is no point  $w_1 \in W_1$  and  $w_2 \in W_2$  in that direction that  $p$  sees



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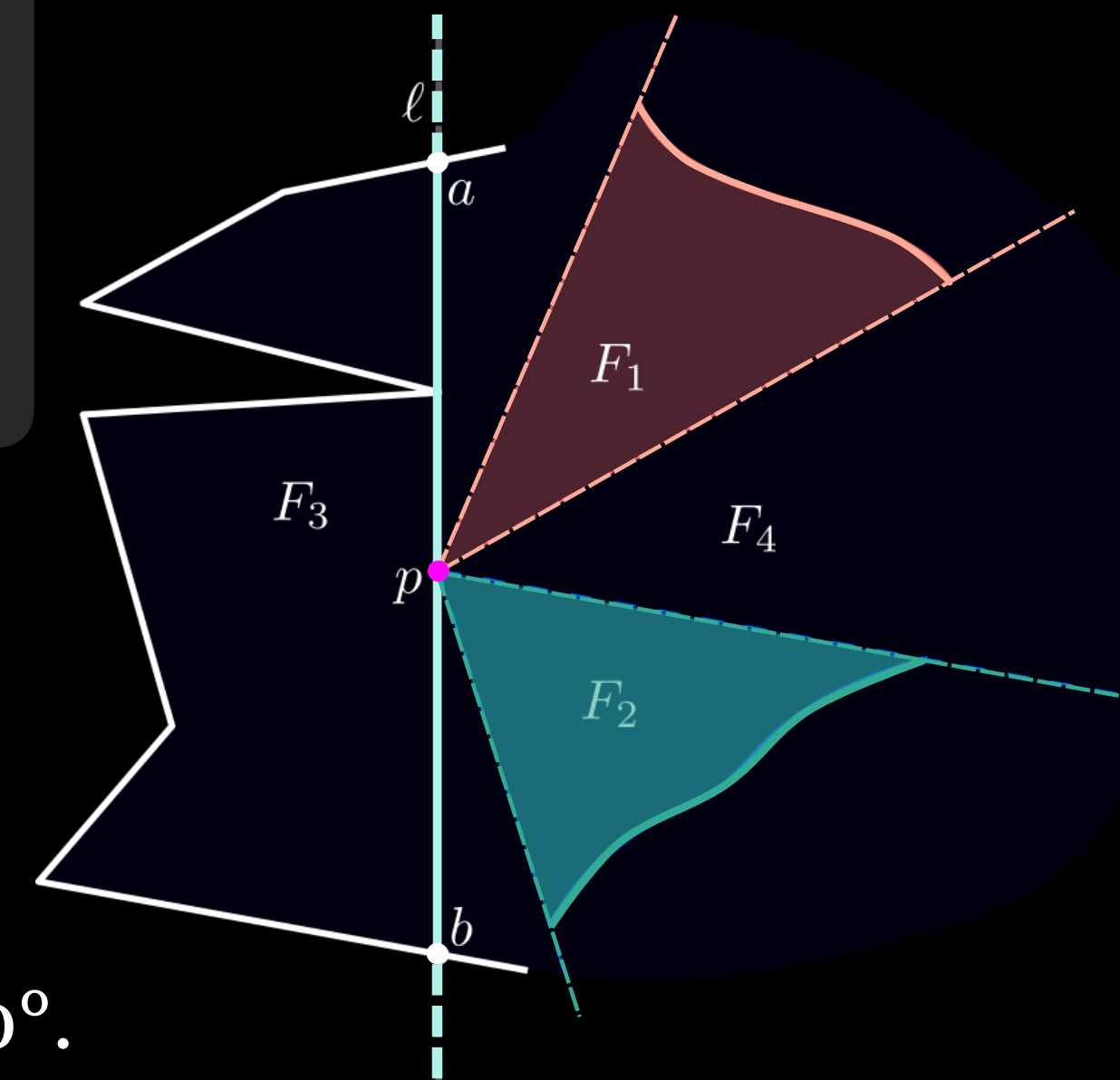
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Claim:  $F_3$  or  $F_4$  cannot cover more than  $180^\circ$ . W.l.o.g. assume  $F_3$  covers more than  $180^\circ$ .



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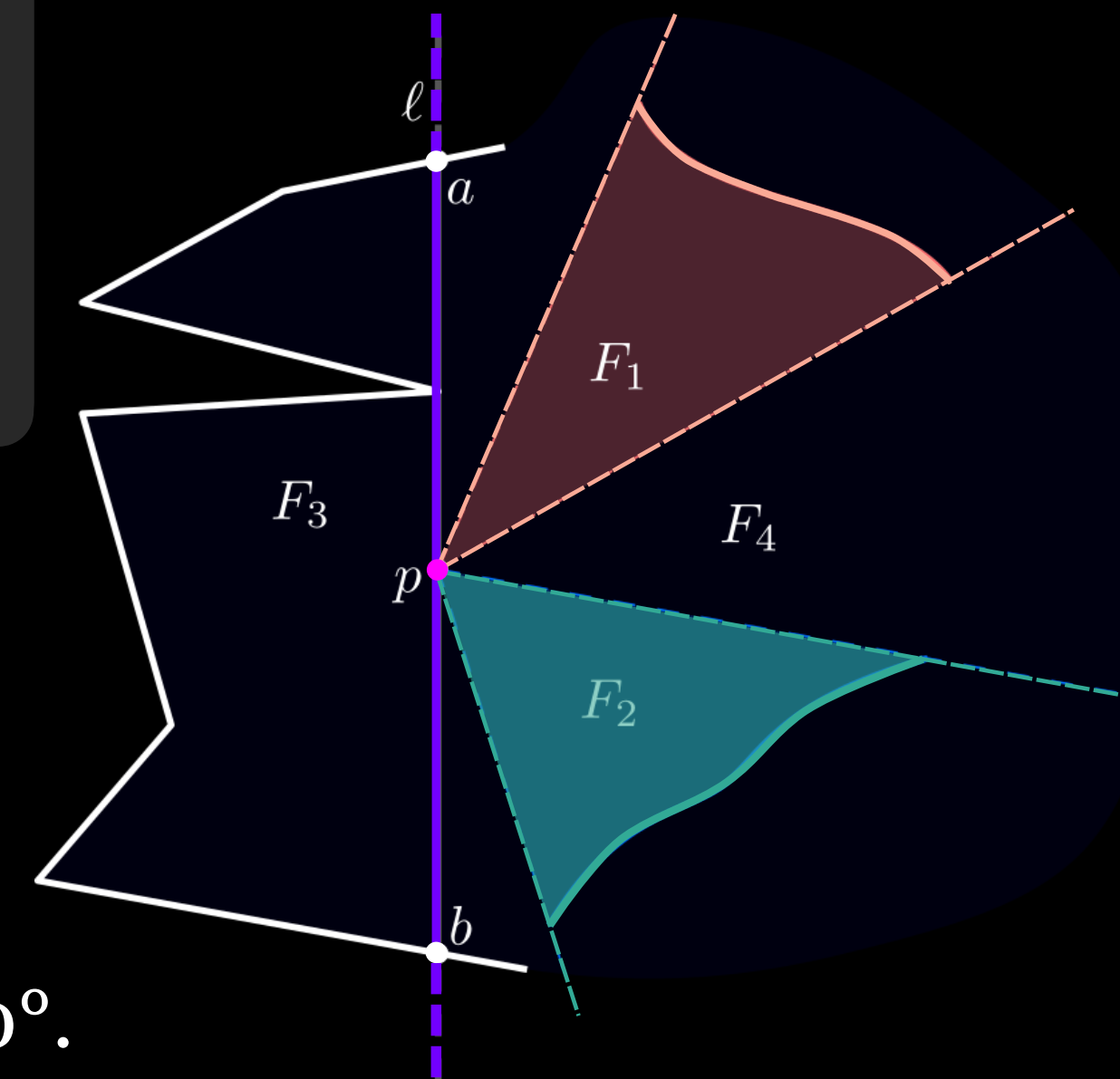
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Claim:  $F_3$  or  $F_4$  cannot cover more than  $180^\circ$ . W.l.o.g. assume  $F_3$  covers more than  $180^\circ$ .

Line  $\ell$  through  $p$  in  $F_3$  that does not contain edge of  $P$ , and  $F_1, F_2$  on right side of  $\ell$



# Sufficient Conditions: The “Conditions Lemma”

Two routes  $W_1$  and  $W_2$  are segment watchman routes for  $P$  if the following conditions hold:

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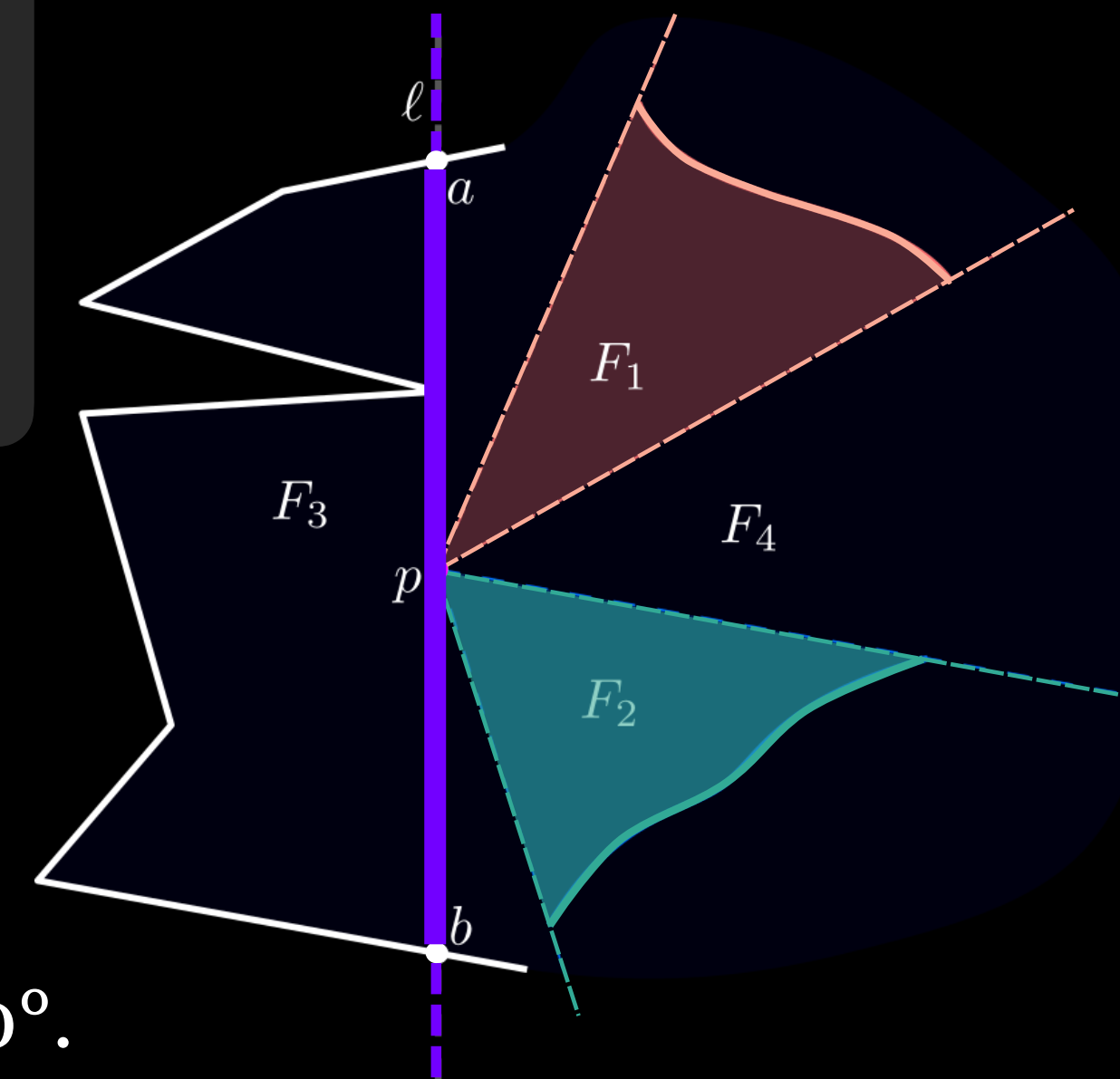
Proof ctd: (1)-(3)  $\Rightarrow$   $W_1$  and  $W_2$  are segment watchman routes

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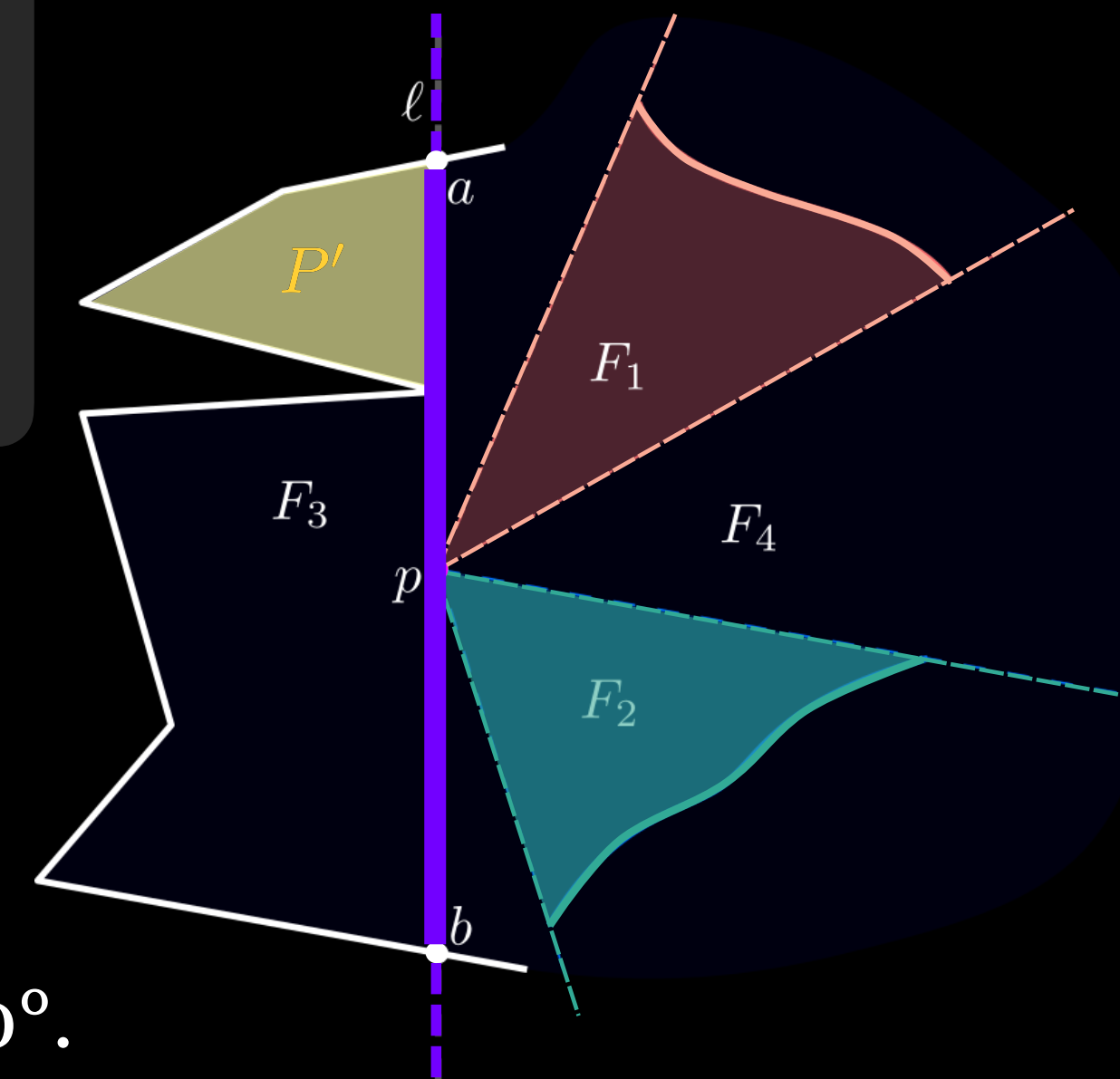
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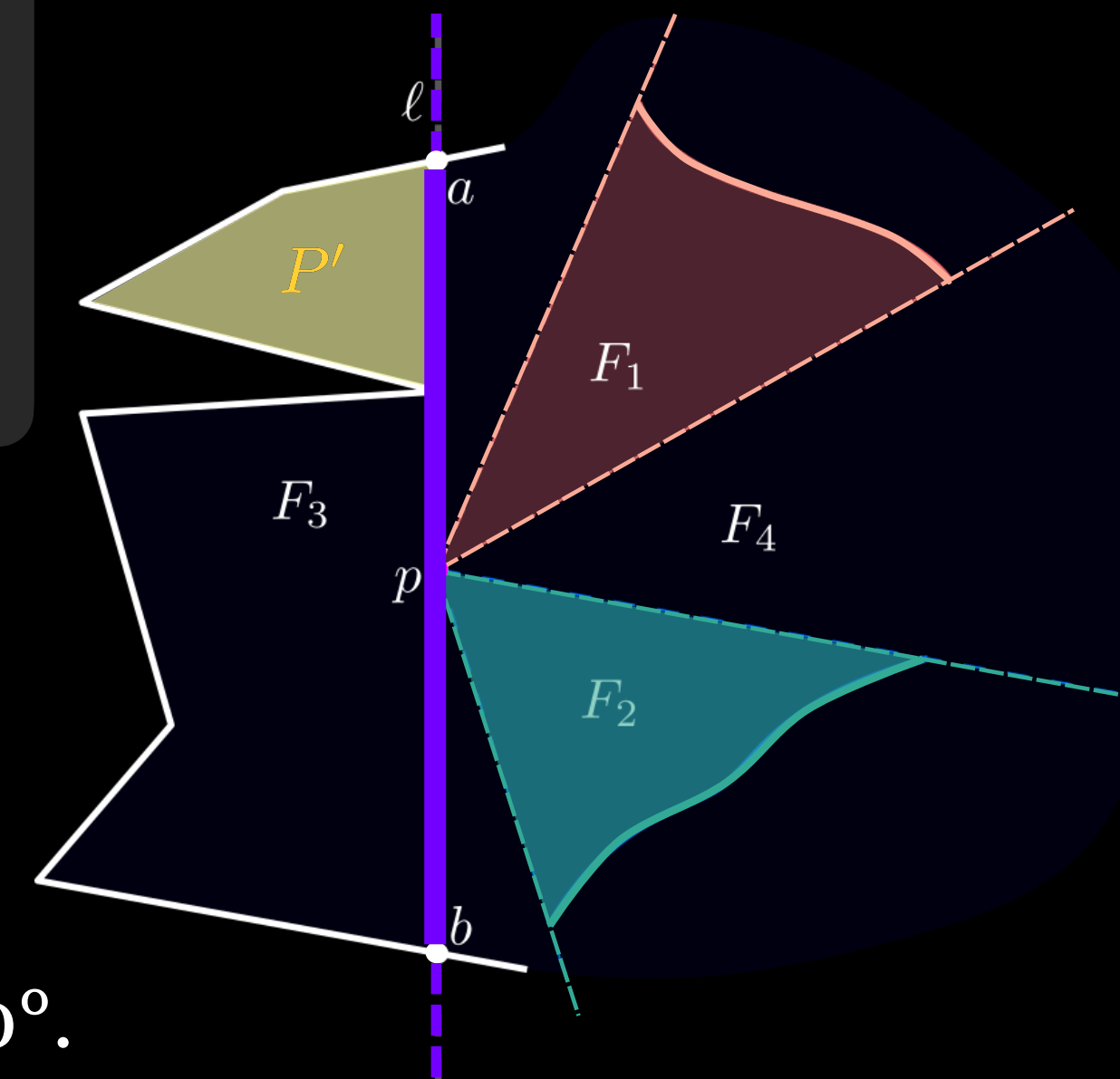
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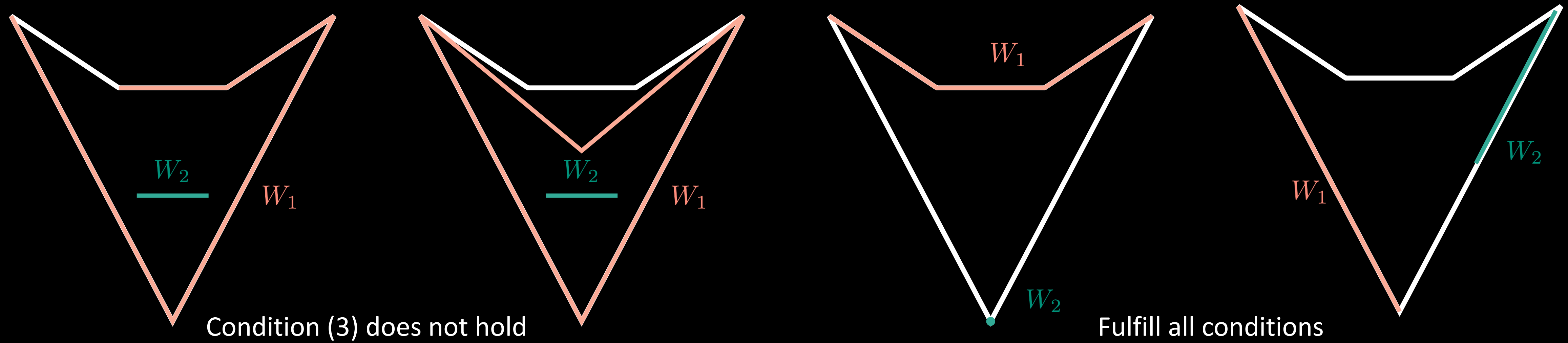
$P'$  must contain a convex vertex  $v$ , but no points of  $W_1$  and  $W_2$  in  $P'$   $\Downarrow$



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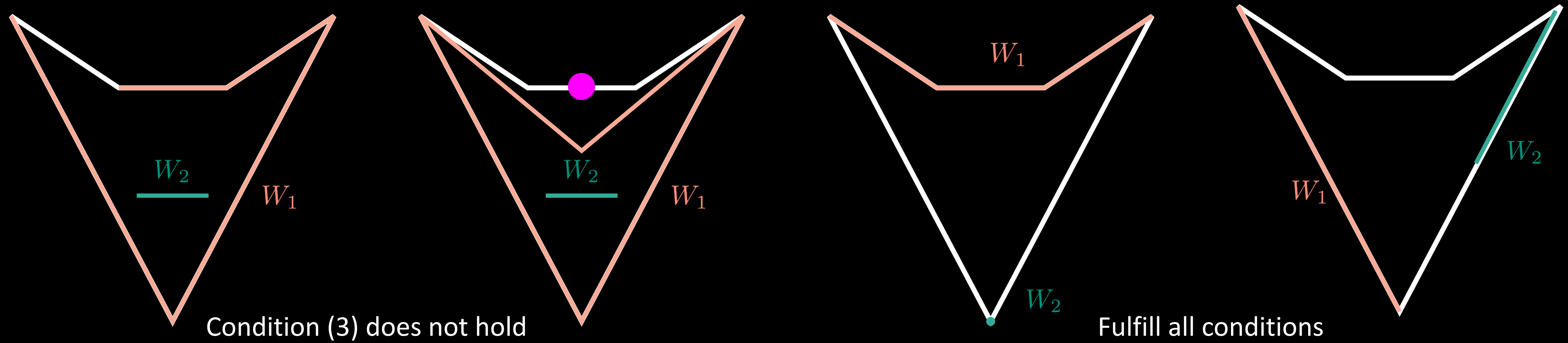




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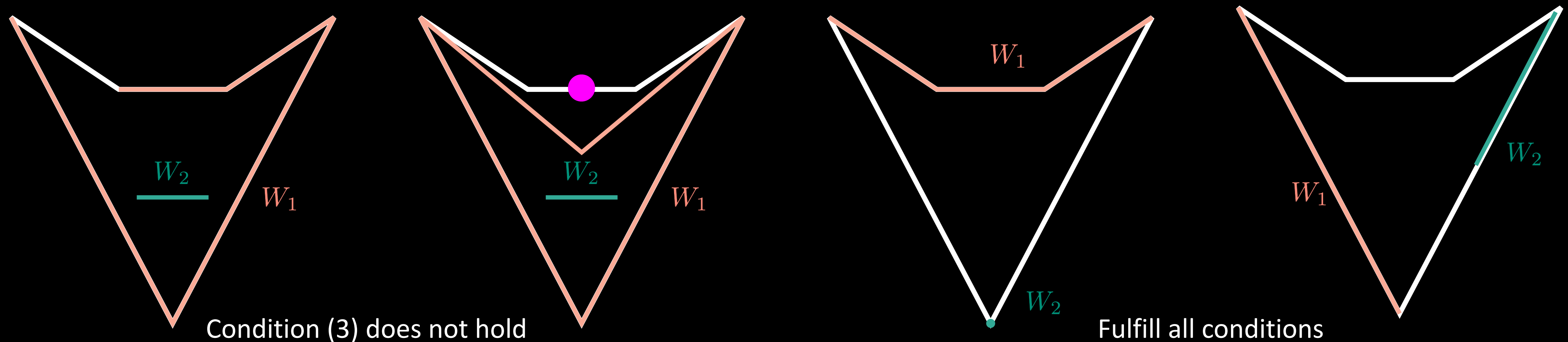


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Two routes  $W_1$  and  $W_2$  are **optimal** segment watchman routes for  $P$  if and only if conditions of the lemma hold.



# Our Results

## Min-max objective:

- NP-hard even for simple polygons
- Polynomial-time 2-approximation algorithm
- For larger  $k$ :  $(k+1)$ -approximation algorithm

## Min-sum objective:

- Polynomial-time 2-approximation algorithm
- Polynomial-time algorithm for convex polygons

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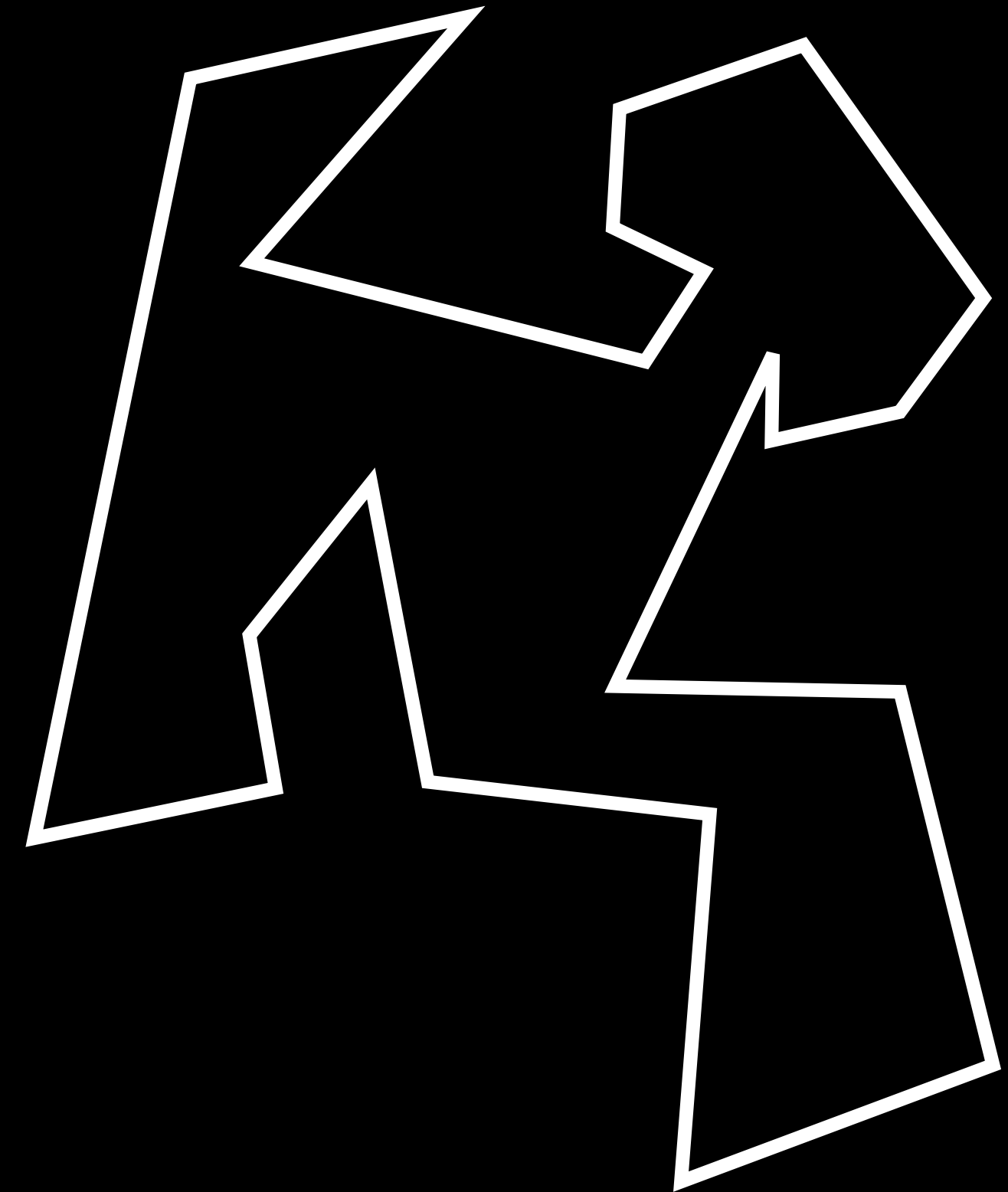
## Min-sum objective:

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# 2-Approximation Algorithm

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Idea:

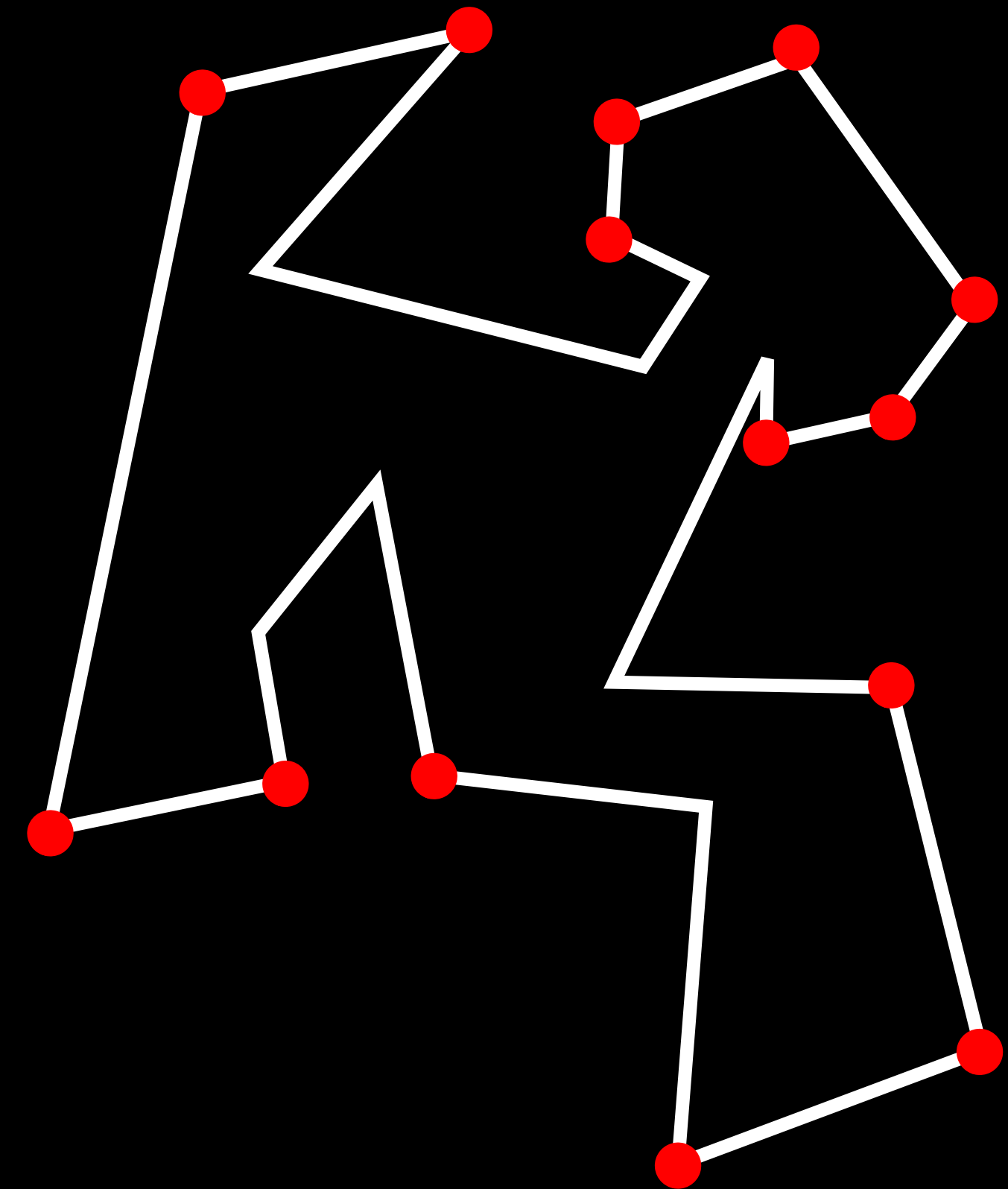


# 2-Approximation Algorithm

Idea:

Each route:

- Visits some convex vertices
- Sees all the other convex vertices





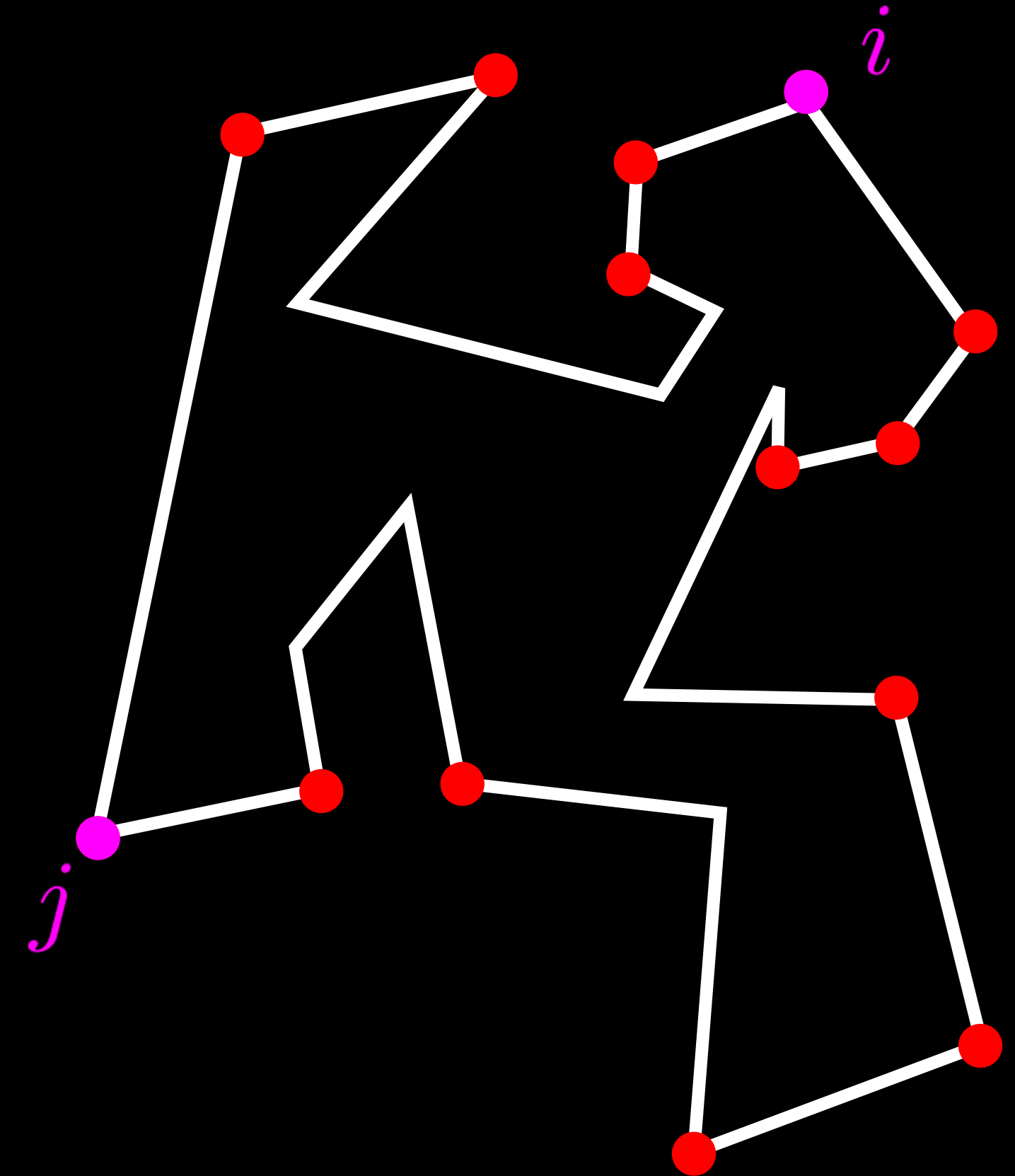
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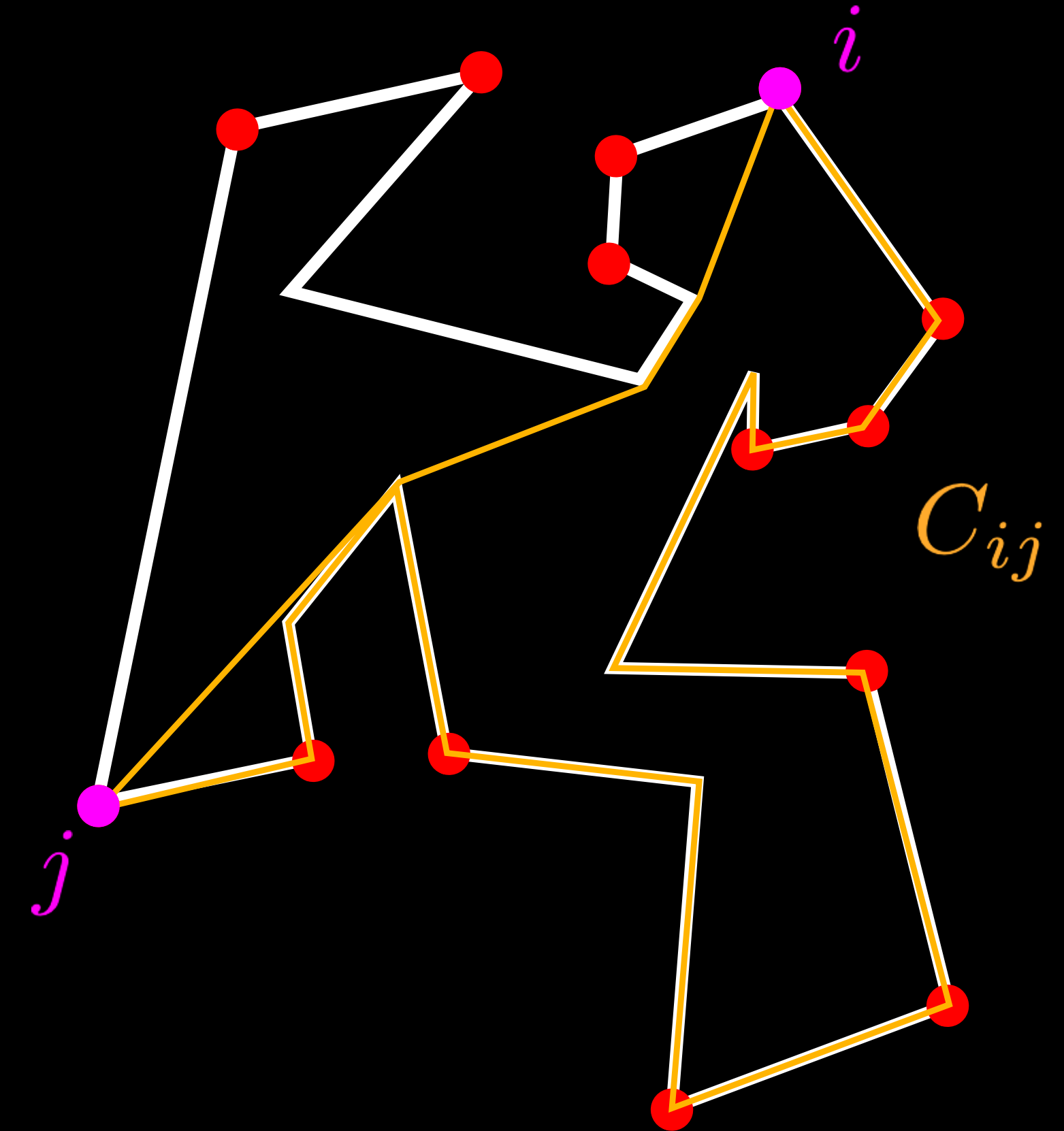
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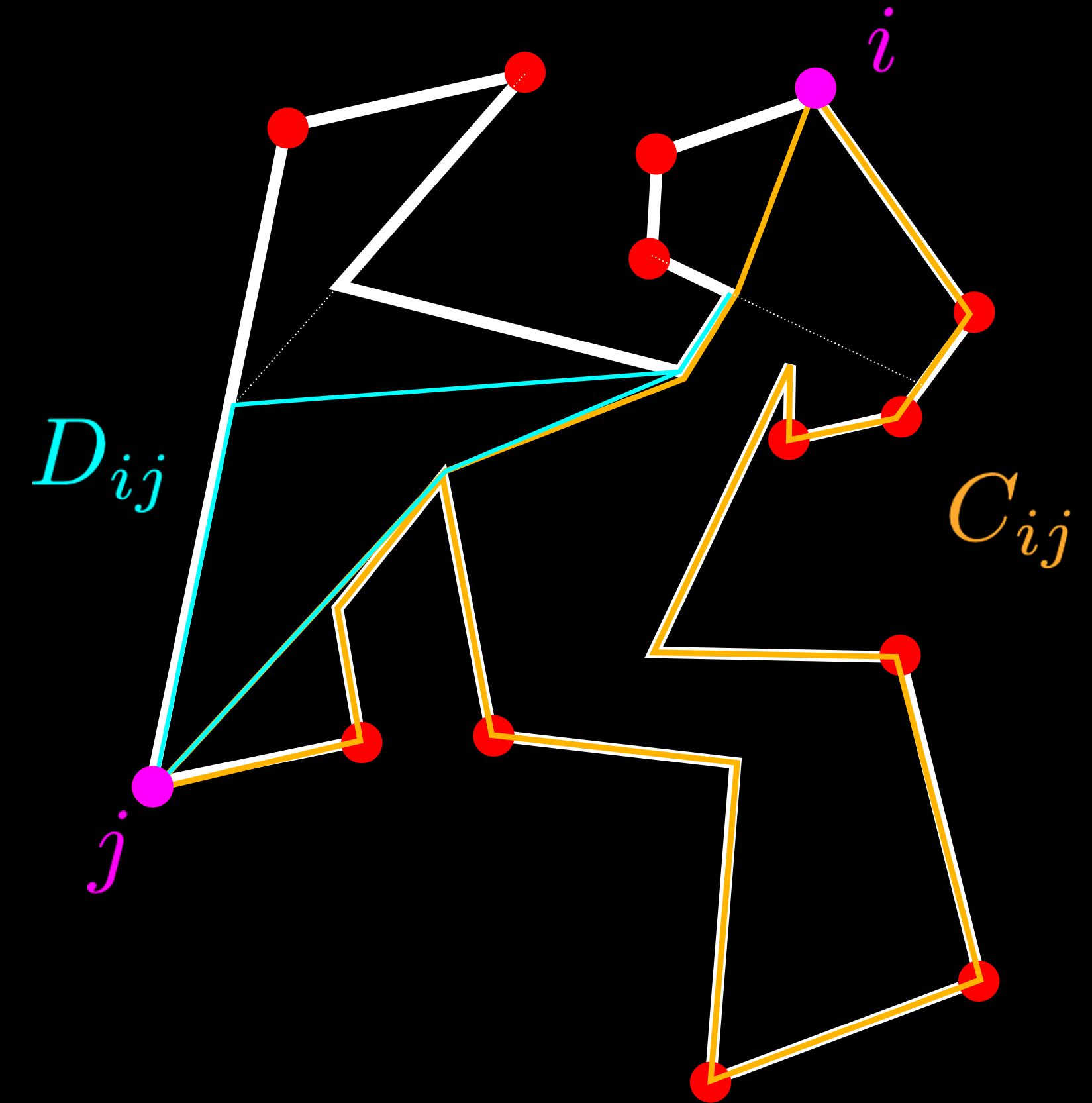
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- Shortest tour that **sees** all convex vertices between  $j$  and  $i$ , starts at  $j$



\*The relative convex hull (RCH) of  $C_{ij}$  and  $D_{ij}$ : the minimal set that contains  $C_{ij}$  and  $D_{ij}$  and is closed under taking shortest paths

## 2-Approximation Algorithm

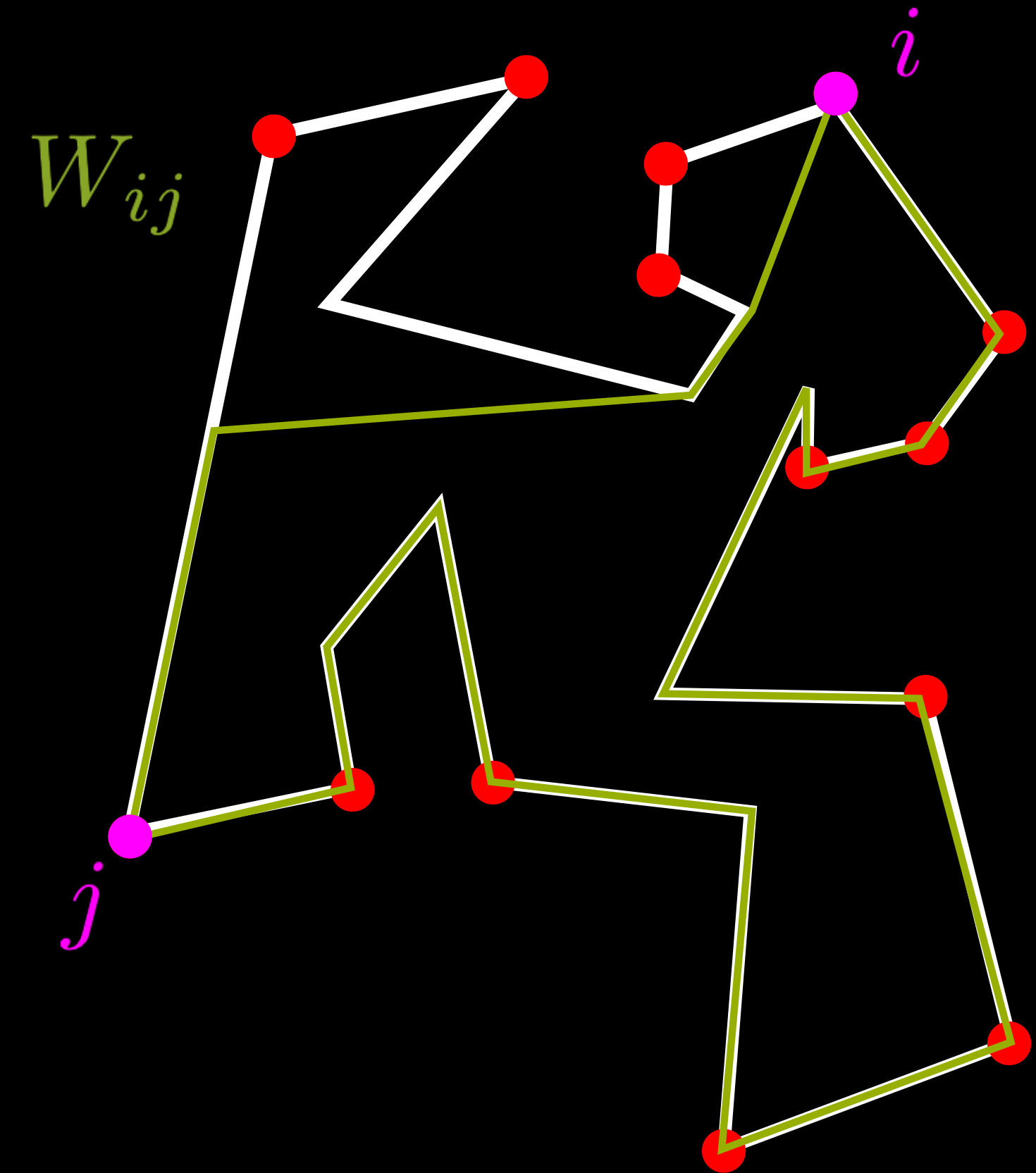
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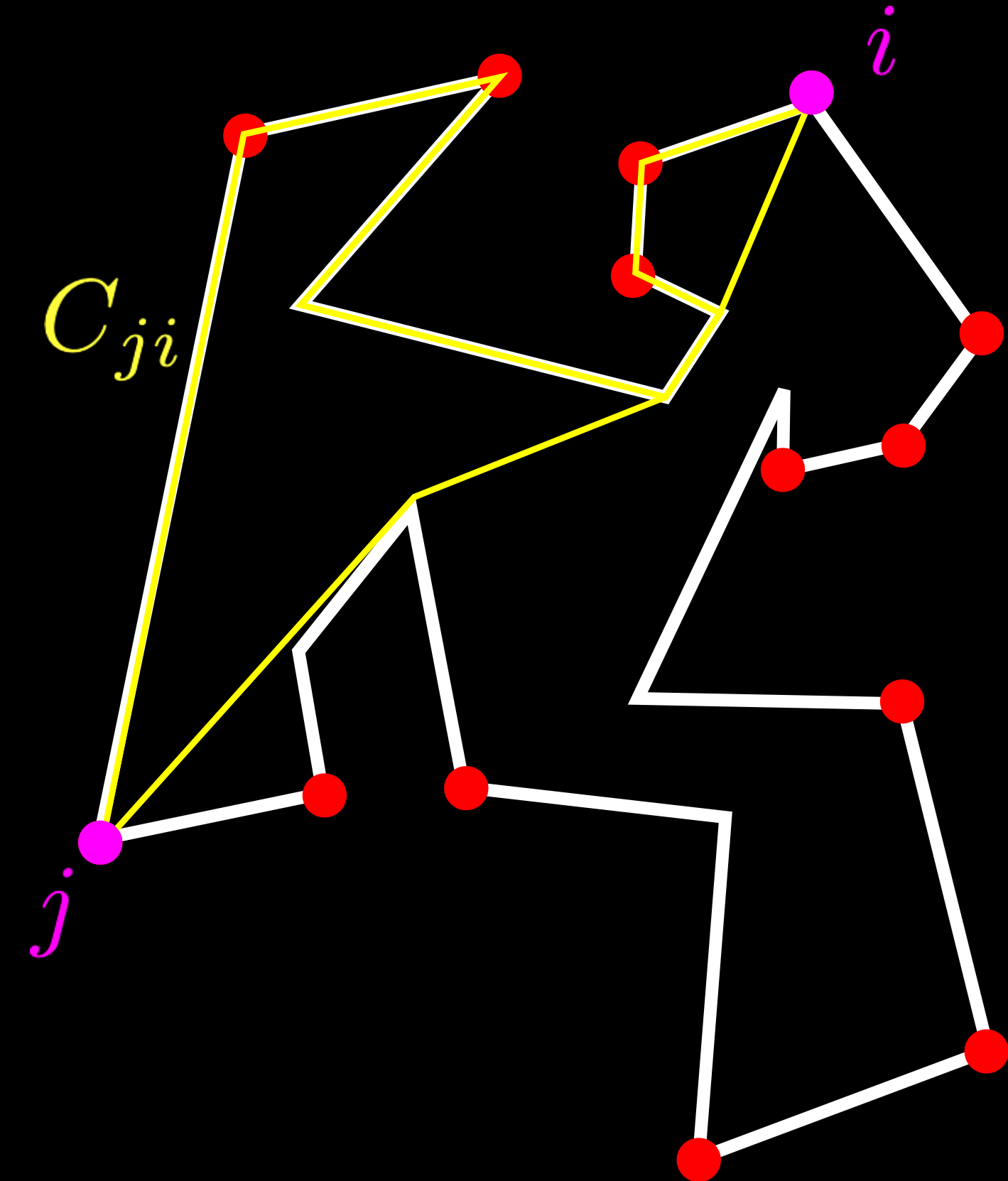
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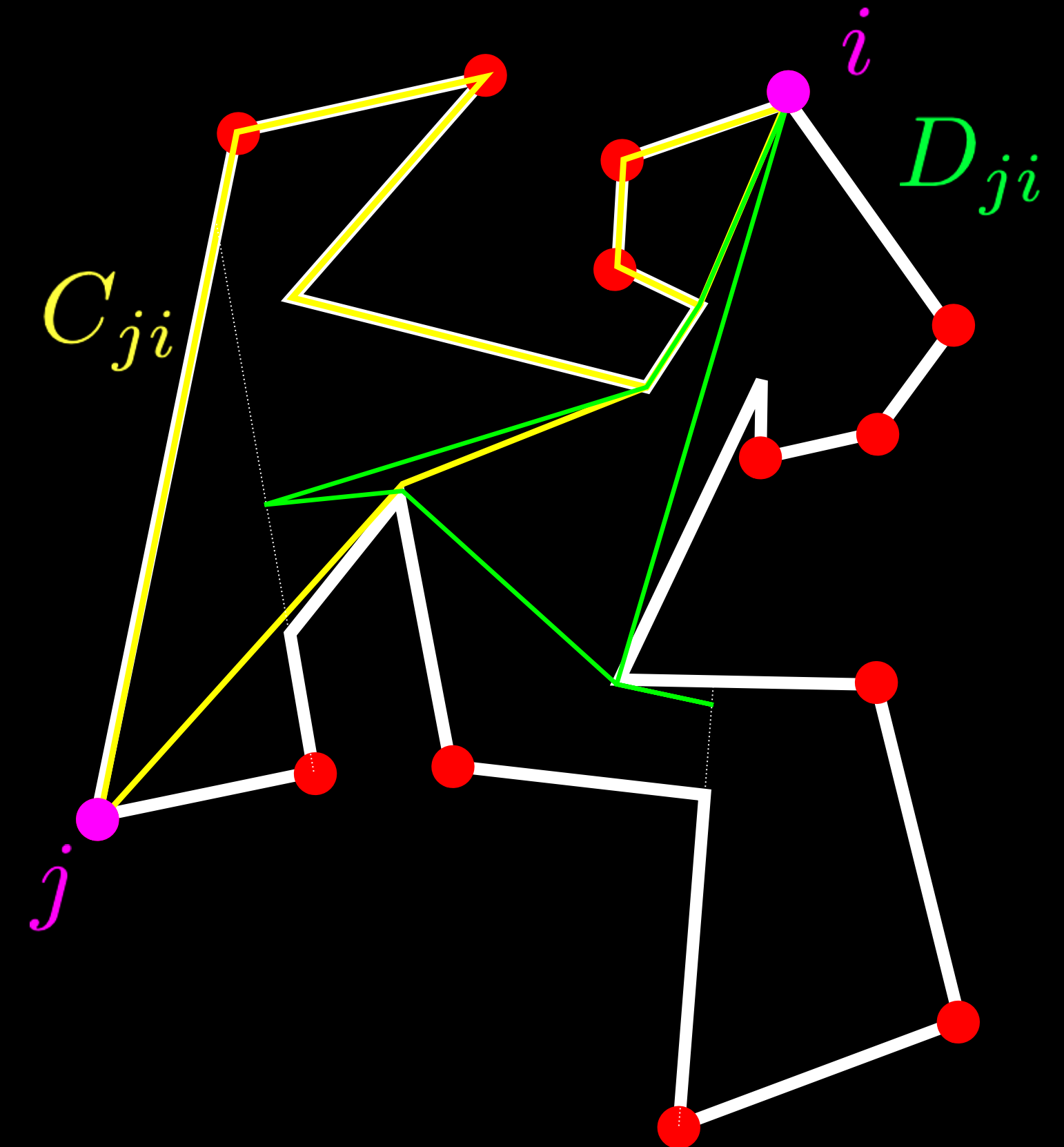
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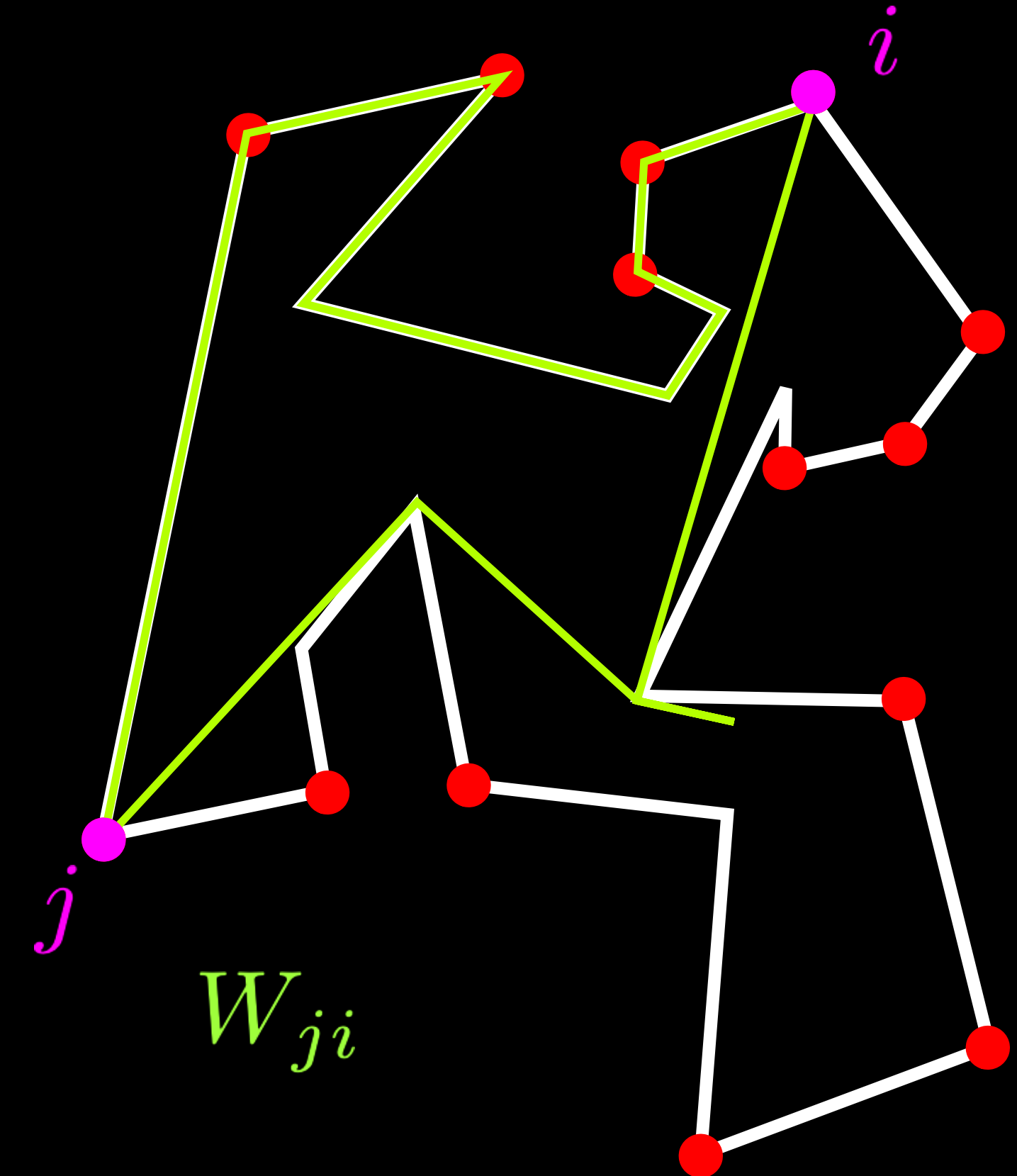
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- Take RCH of yellow and green (someone needs to visit  $i$ )





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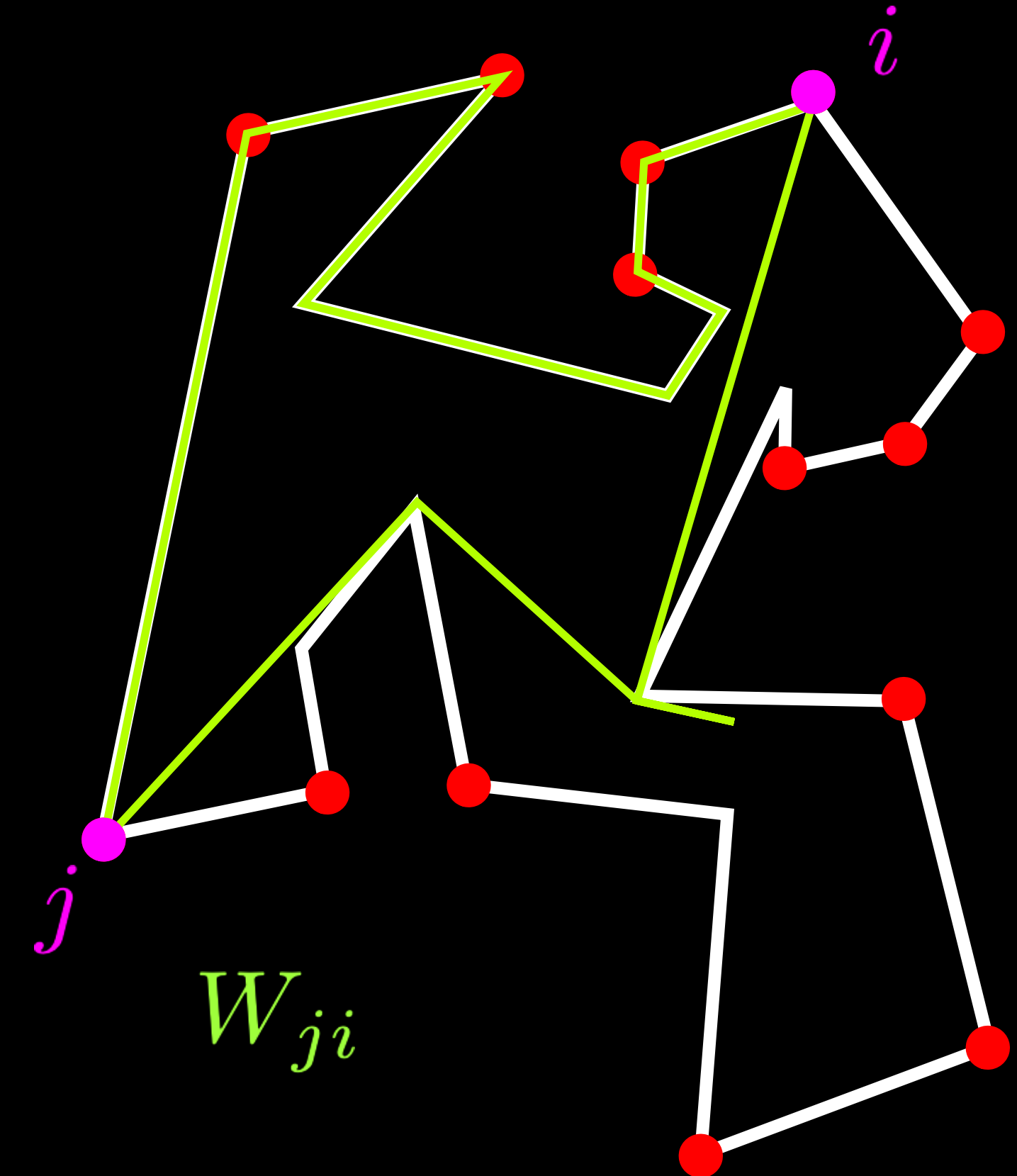
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- $C_P$  tour that **visits** all convex vertices



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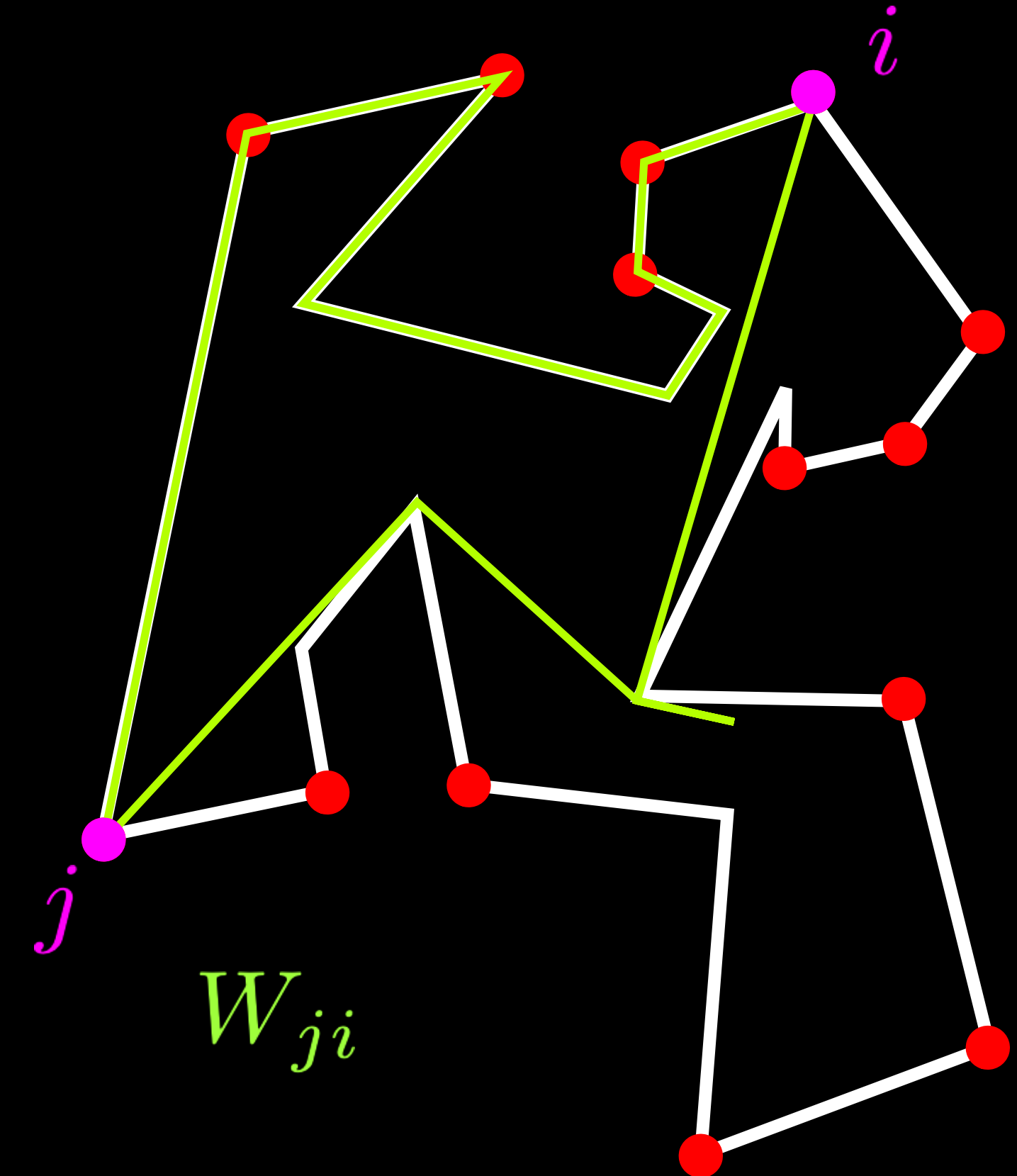
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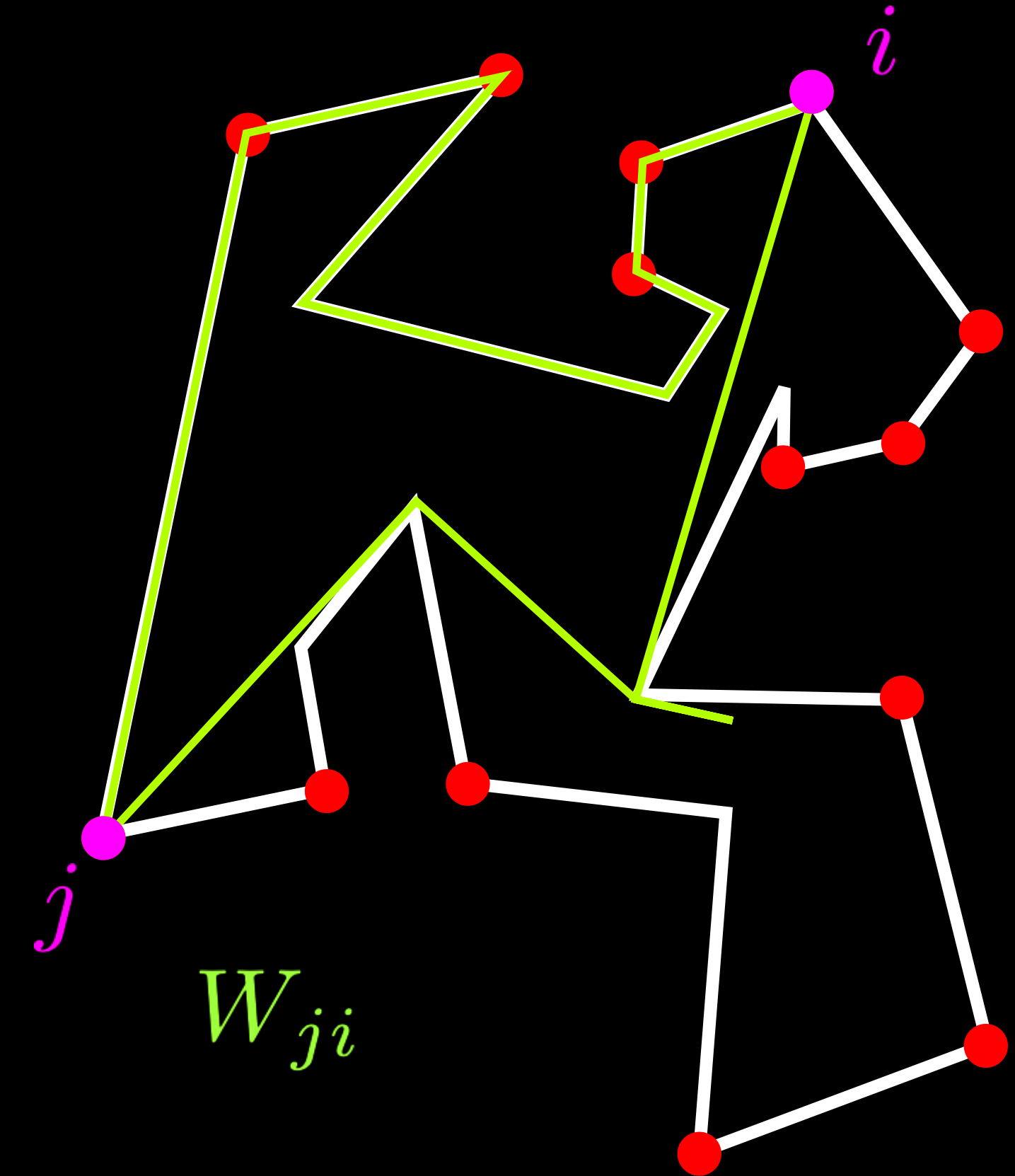
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- $C_P$  tour that **visits** all convex vertices
- $D_P$  tour that **sees** all convex vertices
- Our approximation:  $(W_1, W_2) = \arg \min_{i \neq j} \{ \max\{|W_{ij}|, |W_{ji}|\}, \max\{|C_P|, |D_P|\} \}$

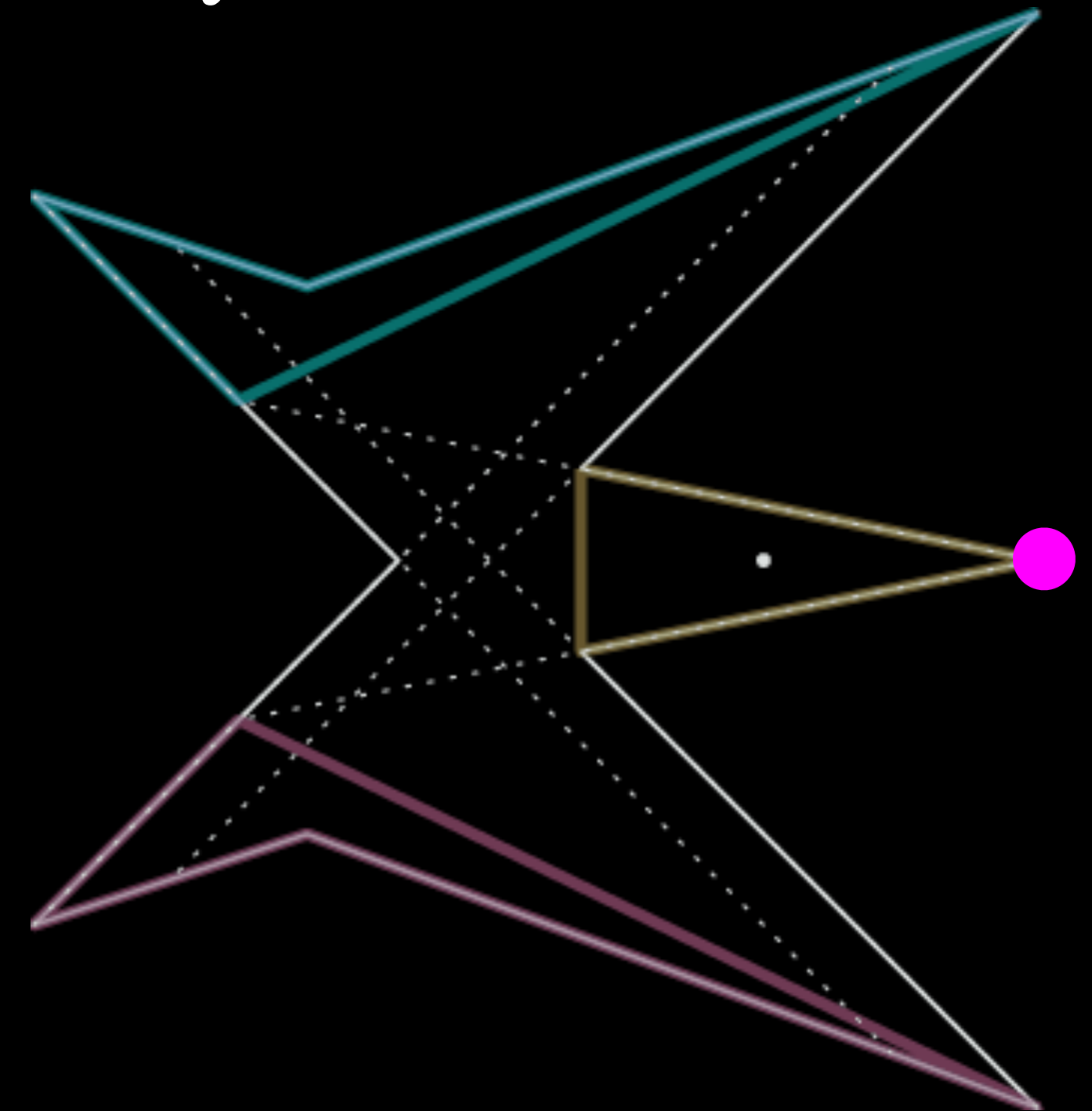


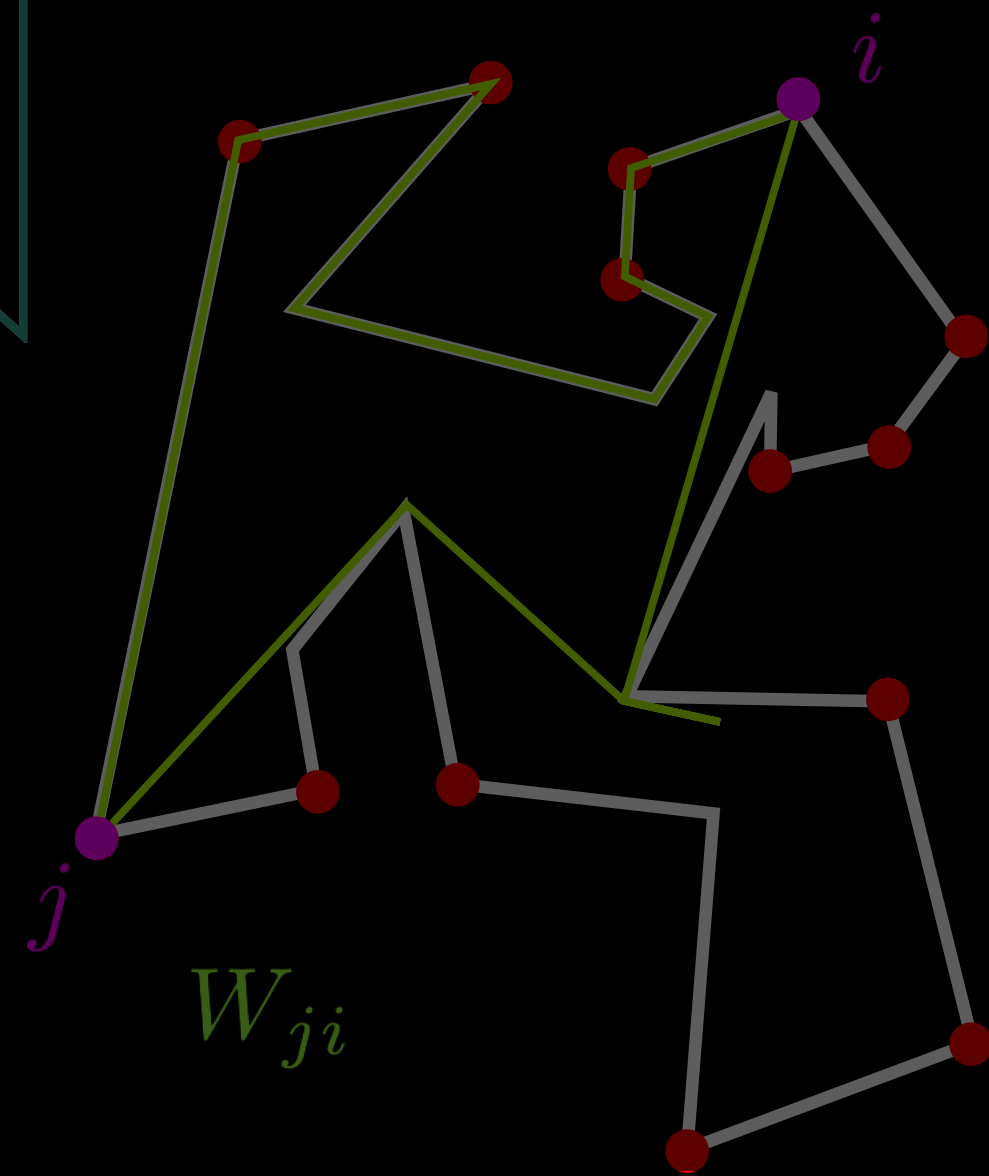
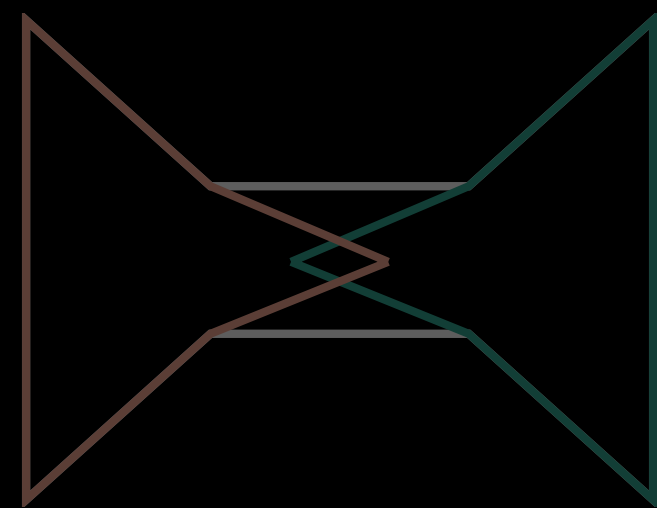
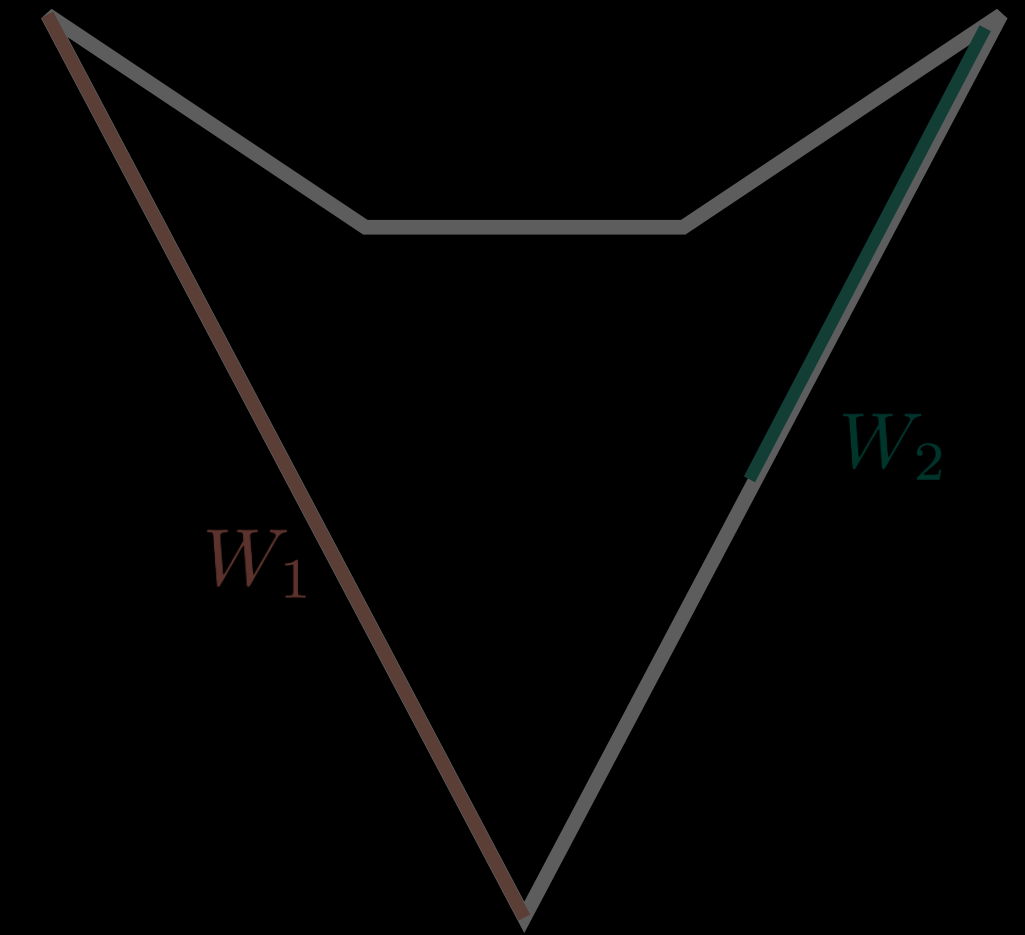
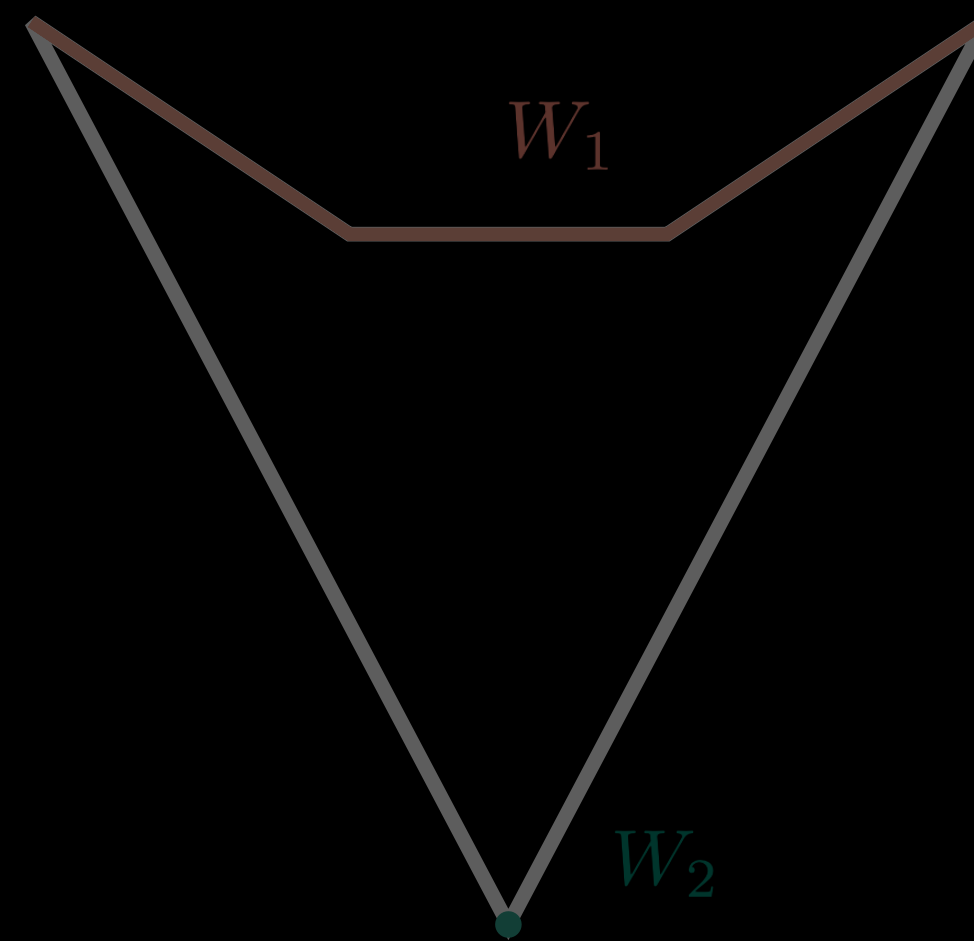
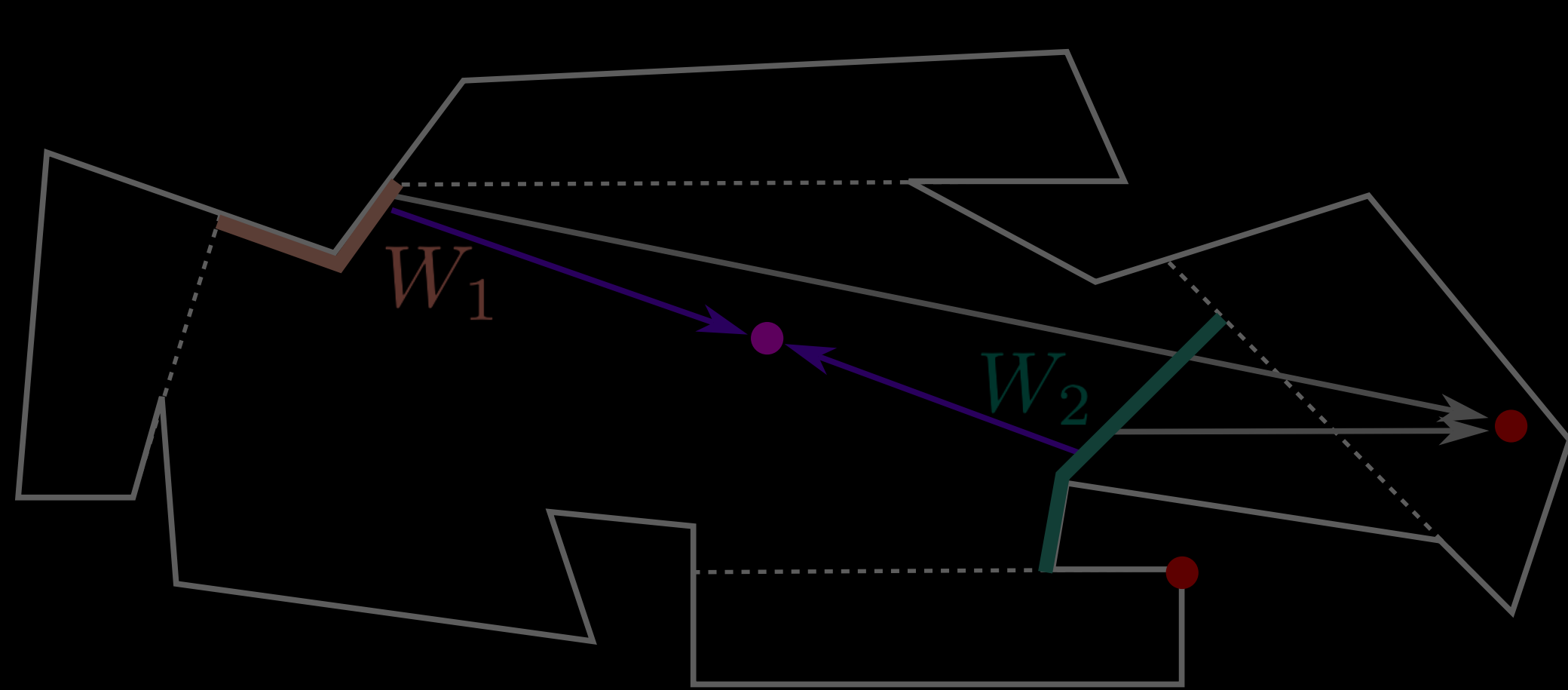
E.g., in case one of the optimal tours visits all convex vertices

# Outlook

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- Is the min-sum version NP-hard?
- Triangle-guarded points if the triangle must also be fully in  $P$ ?





Thank you.

